

Docker Containers and Optix Edge

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| Agenda

Introduction on containers

Docker containers hands-on session

Docker containers on the Optix Edge



Introduction on containers

What are containers and why using them

“



But it works on my machine!

Every developer

Every single day



The problem

Your app runs perfectly on **your laptop**. But when deploying to **production...**

- Missing dependencies
- Drivers incompatibility
- Different O.S. versions
- Unexpected bugs
- Wrong CPU architecture
- Wrong app revision
- Unknown ZIP files called "MyApp_2025_V5_Final.zip"
- Windows updates

Packing all app resources
into a box that can be
deployed on the target

- Everything lives in the “box”:
 - Binaries
 - Dependencies



The solution



| Packing techniques

Standard 10Kg trolley + 20Kg checked luggage... Not enough?

There are two type of person when preparing luggage for a vacation:

The overpacker



Vs.

The minimalist traveller



FT | The overpacker: Virtual machines

Better bring the sofa, we might need it

A virtual machine is a completely isolated environment where everything lives in the VM itself

- The whole operating system is included
- Dedicated network connection can be used
- Provides complete isolation





Virtual machines

The pioneers of isolation



1964

IBM creates the M44/44X, an experimental system capable of emulating multiple IBM7044



1972

IBM releases the VM/370, the first operating system with native virtualization capabilities



1999

VMWare brings virtualization to desktop computers, revolutionizing development and testing



2006

AWS brings cloud virtualization to the masses with the EC2 platform



2010

Virtualization becomes a standard with new tools like KVM, VirtualBox, Hyper-V, Xen and many more



Virtual machines

Why you should or should not use VMs

PROS	Strong isolation	OS-Level flexibility	High flexibility
CONS	Heavy	Slow startup	Resource intensive



*“VMs are like standalone houses:
secure, but heavy and slow to build.
What if we could have something
lighter, faster... but still isolated?”*

Microsoft Copilot

June 2025

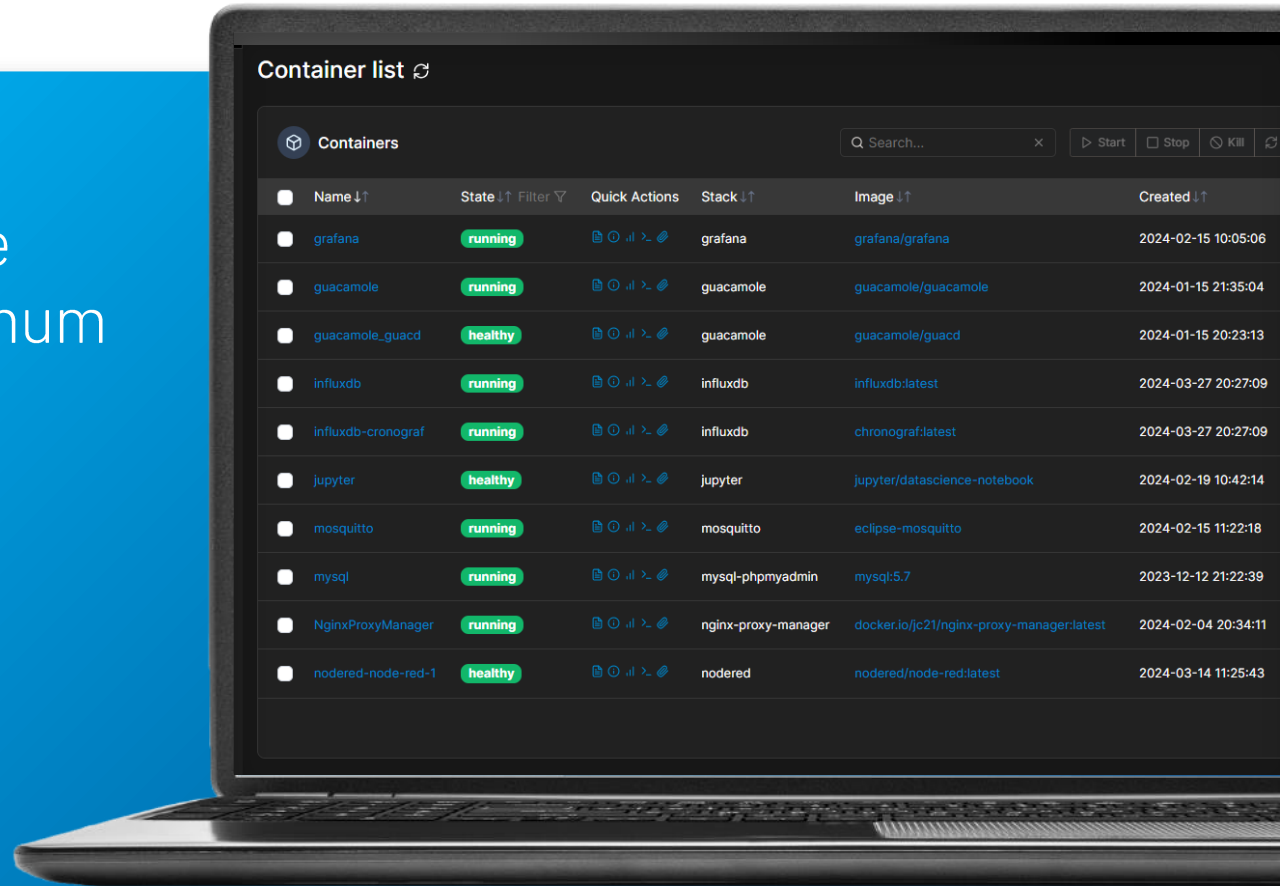


The minimalist traveller: Containers

Do we really need shoes?

If there is no need to bring the whole O.S. we can just pack the bare minimum set of dependencies to run our app

- Add the custom binaries
- Add the required libraries
- Pack it to a lightweight container





| Containers

A bare-minimum virtual machine



1979

UNIX kernel introduces support for chroot, isolating processes from the filesystem



2000

FreeBSD introduces Jails, allowing running secure and isolated binaries in the operating system



2008

Linux introduces LXC, secure and isolated environments leveraging cgroups and namespaces



2013

Docker engine revolutionizes Linux containers with a simple and effective workflow



2015+

Containerization becomes the standard for cloud infrastructures supporting scalability (K8s)

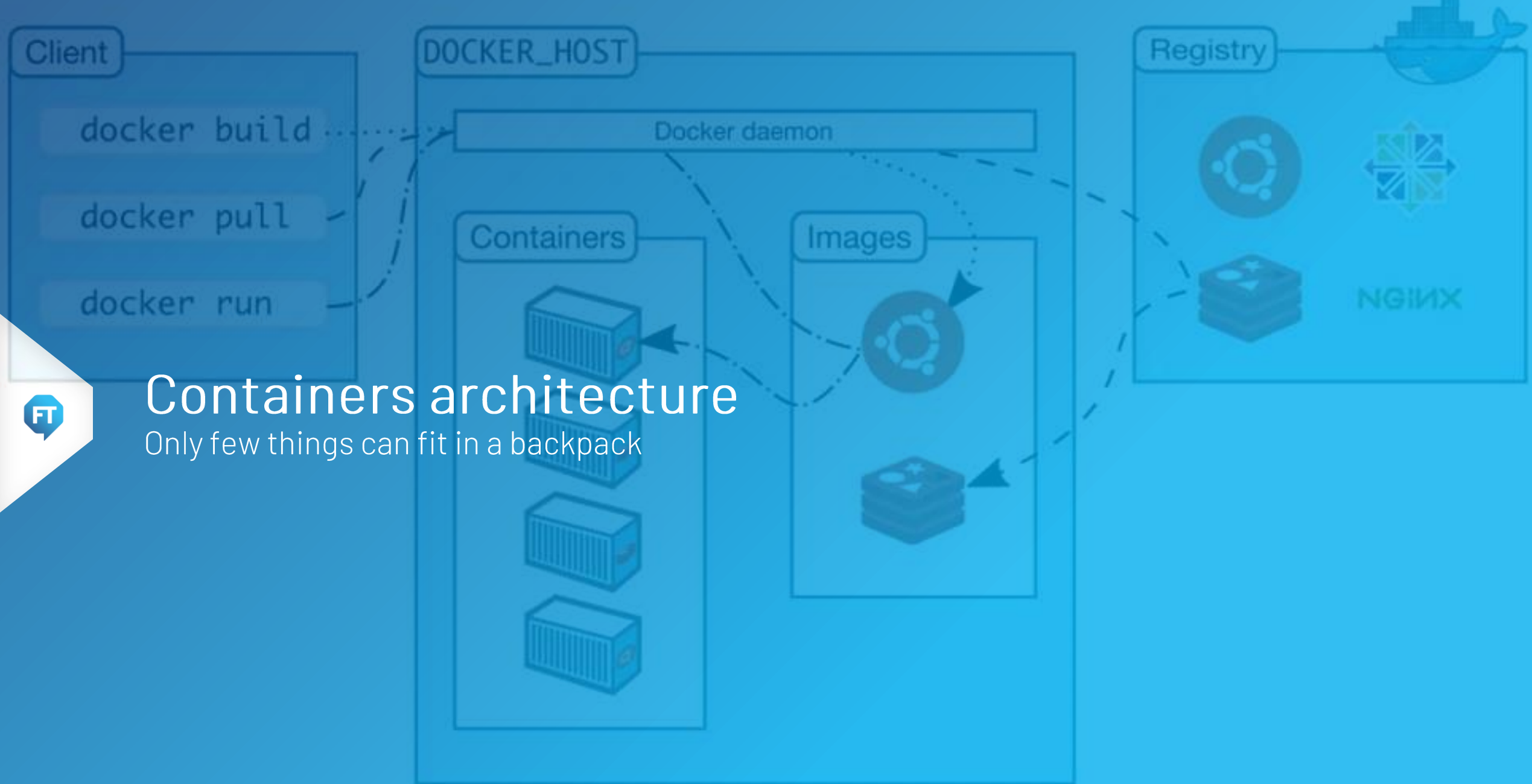


| Containers

Less than a VM, more than an app

PROS	Light	Fast startup	Portable	Scalable
	Weaker isolation	More complex ¹	Volatile storage ²	OS dependency with some I/O ³

1. Some manual scripting knowledges are needed. Together with Linux operating system knowledges
2. Volumes can be bound to specific folders to make portions of the container persistent
3. Only when working with physical I/O interfaces or other low-level resources



Containers architecture

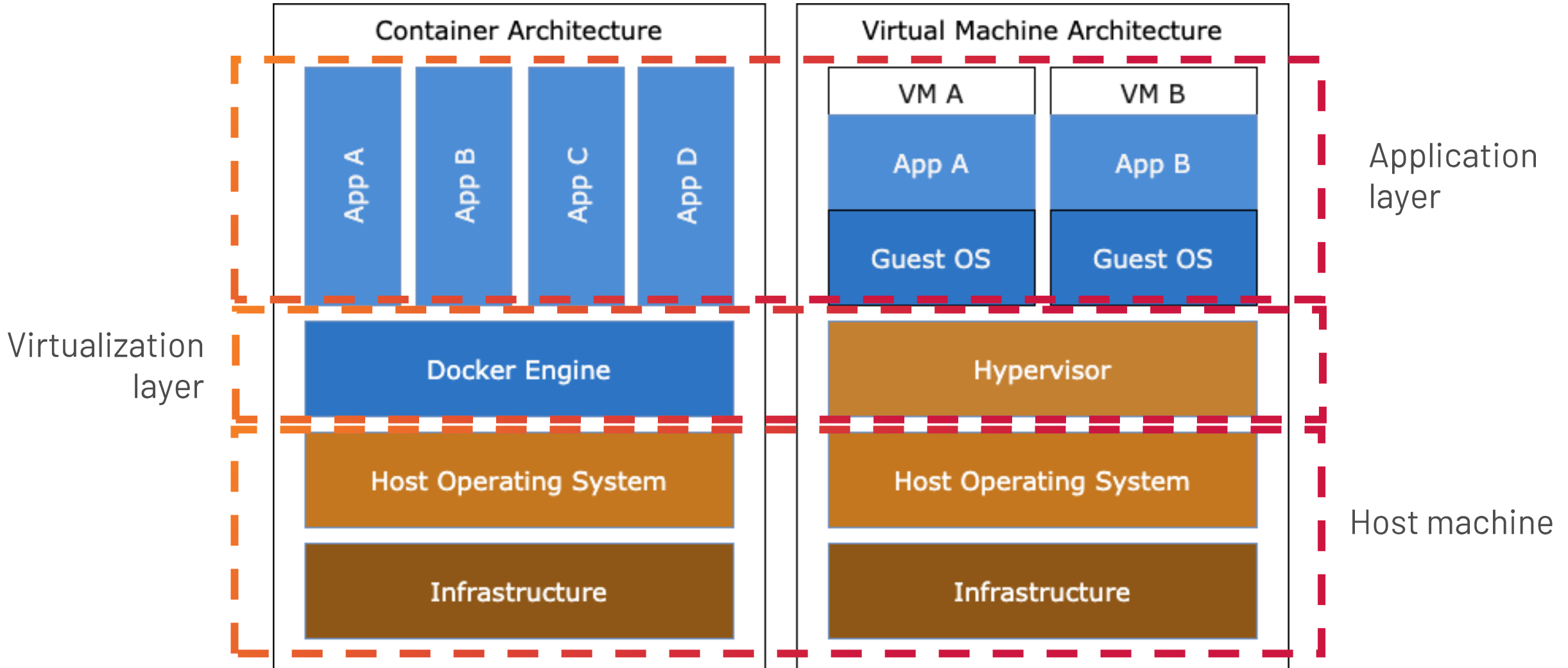
Only few things can fit in a backpack





Containers vs. Virtual Machines

So close, yet so far

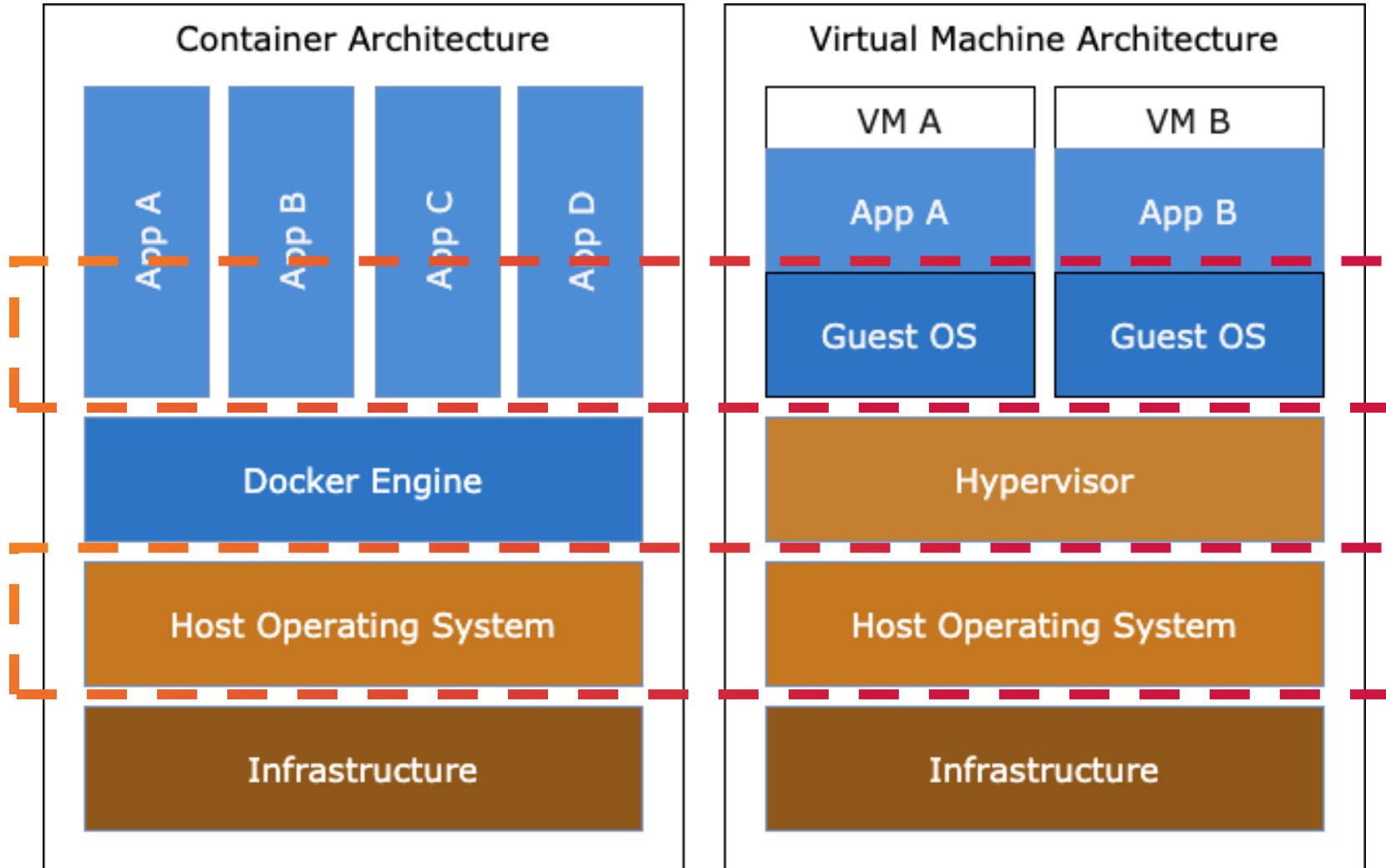




A lot of unnecessary duplicates

Remove everything unneeded

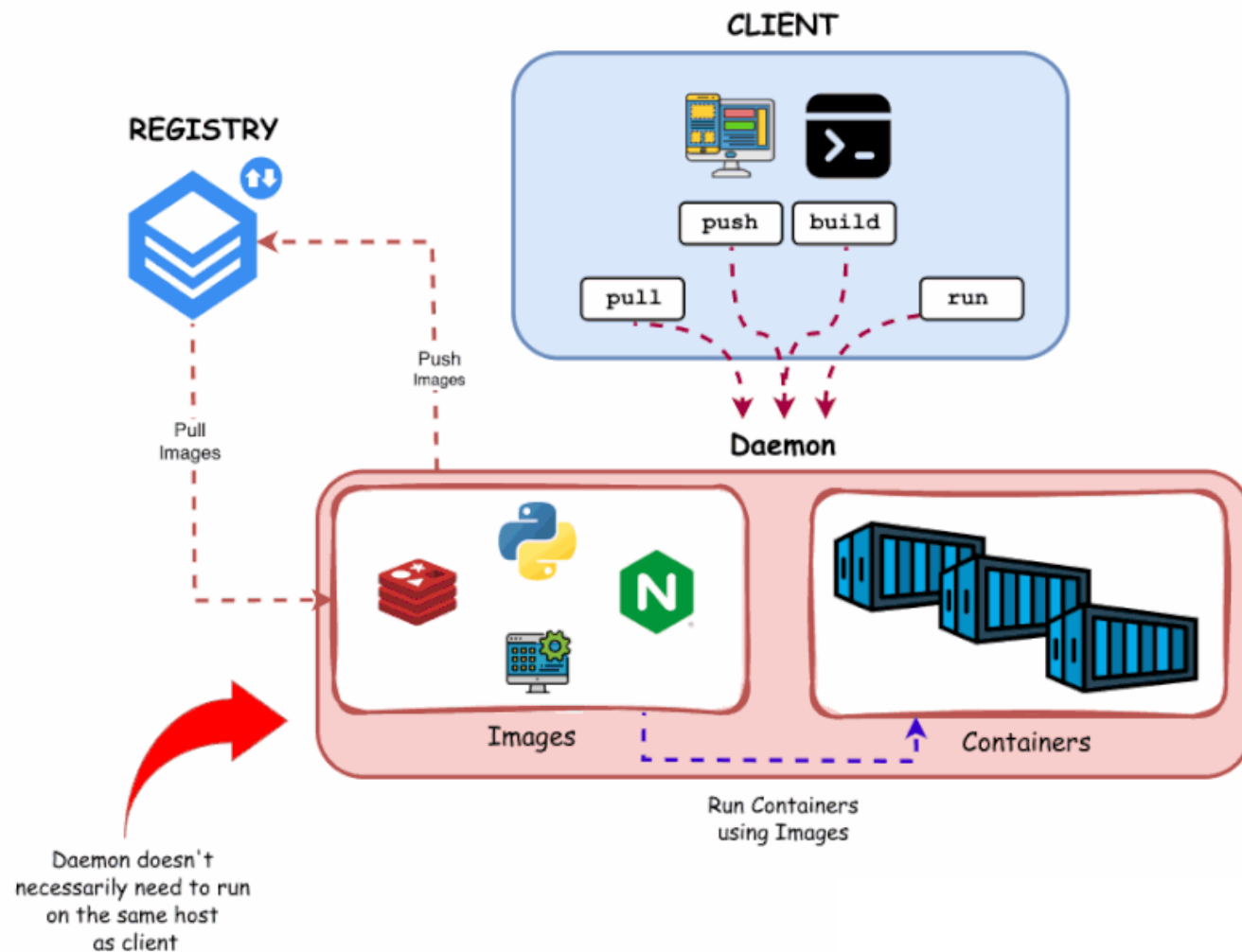
An O.S. is already
in the machine,
no need to waste
resources





Containers vs. images

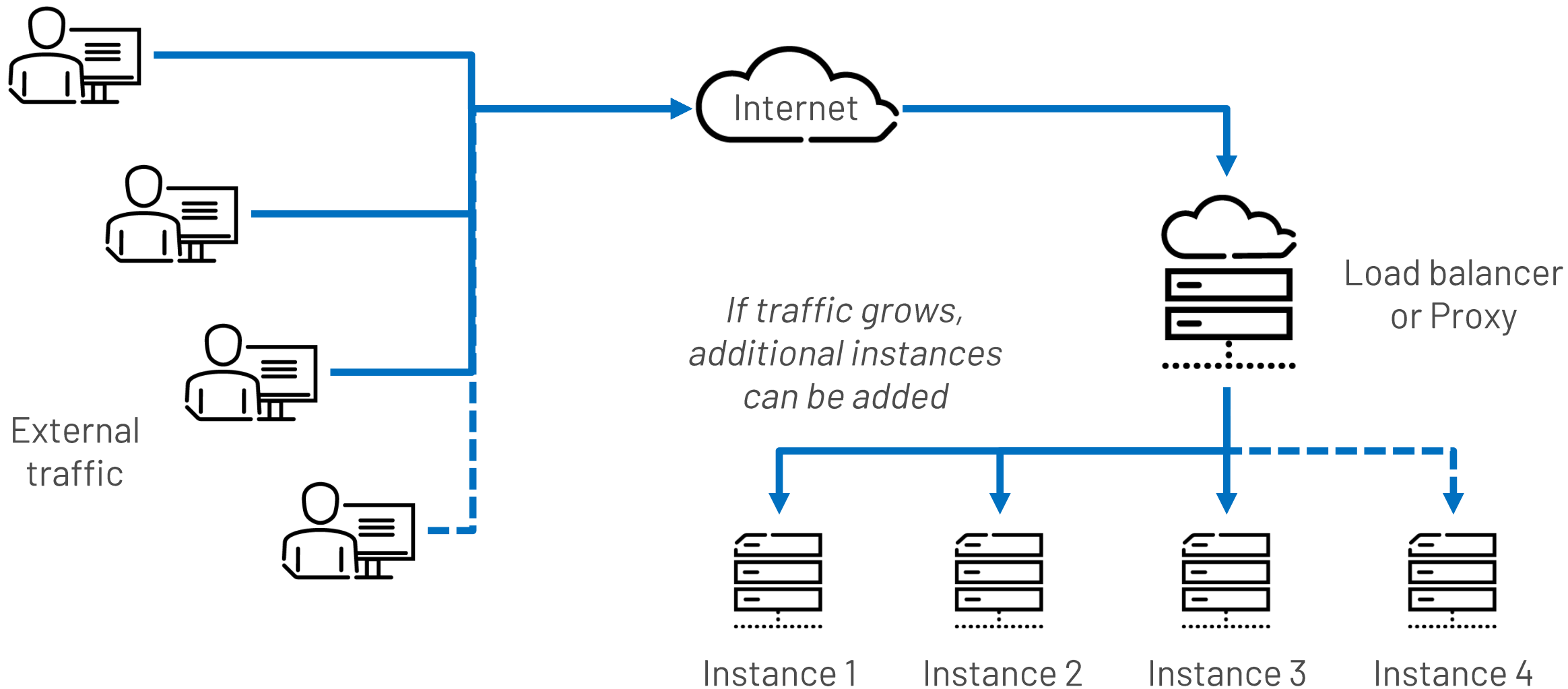
You can't have a container without an image





Redundancy and scalability

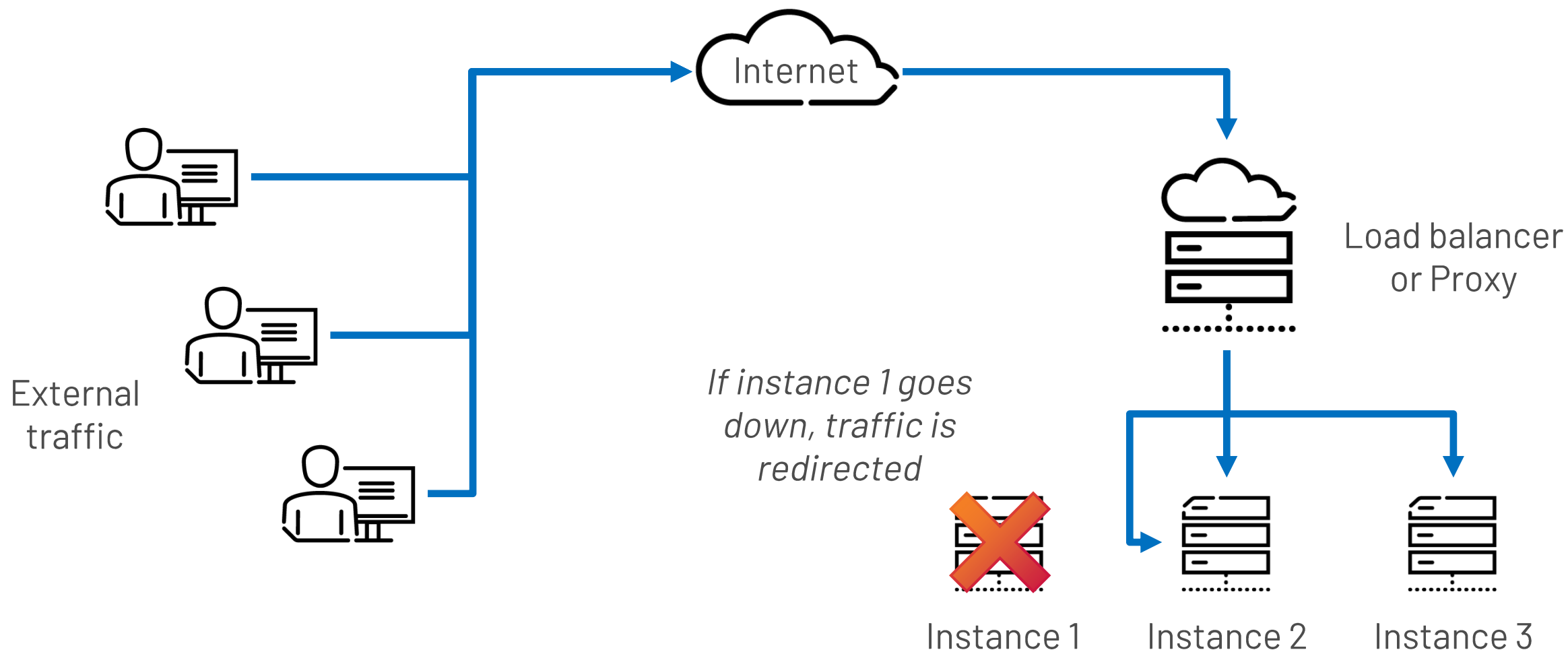
One container, two containers, three containers, ...





Redundancy and scalability

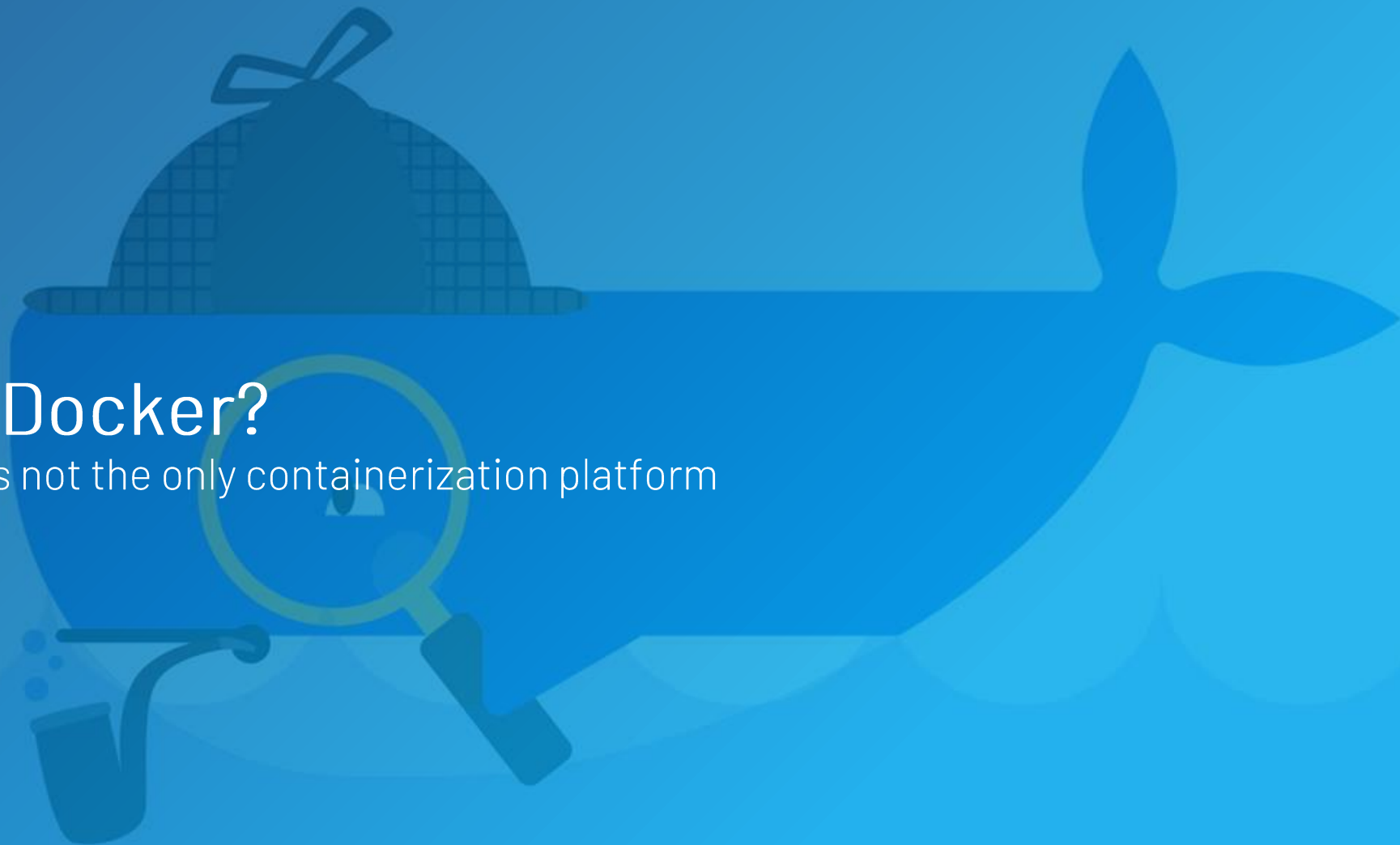
One container, two containers, three containers, ...





Why Docker?

Docker is not the only containerization platform





| Why Docker?

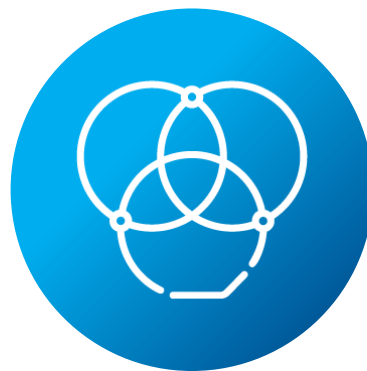
Docker is not the only containerization platform



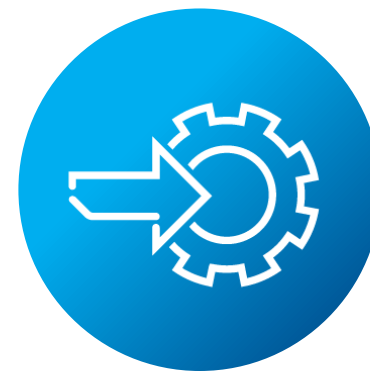
- Simple CLI
- Intuitive commands
- Good documentation



- Standardized images format
- Wide support across different devices



- Wide variety of pre-built containers



- Easy to integrate with CI/CD pipelines



- Customizable with plugins
- Support for clusters

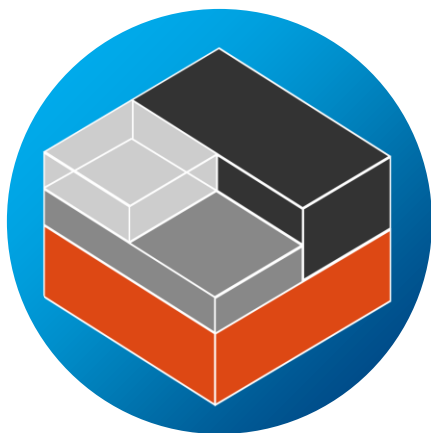


| Other containerization platforms

Every job requires the right tools

LXC

More low-level, less user-friendly

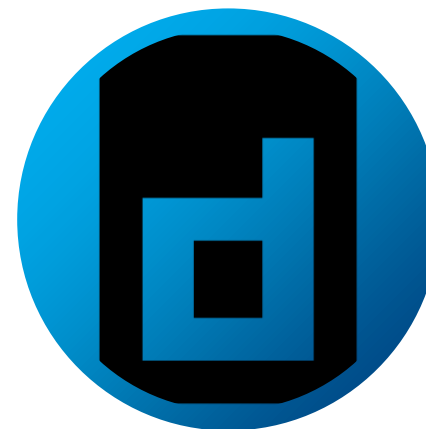


Rkt (CoreOS)

Was focused on enterprise usage but now deprecated

Podman

Gaining traction but still not famous as Docker



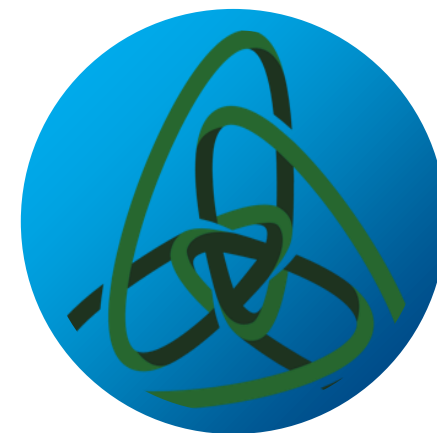
Containerd

Being now hidden behind most containerization softwares, nobody uses it "raw"

OpenVZ

Requires kernel patching and other advanced intervention on the O.S.

Closer to a VM than to a container



```
root@localhost ~# docker run hello-world

Hello from Docker!
This message shows that your installation appears to be working correctly.

To generate this message, Docker took the following steps:
1. The Docker client contacted the Docker daemon.
2. The Docker daemon pulled the "hello-world" image from the Docker Hub.
   (amd64)
3. The Docker daemon created a new container from that image which runs
   the executable that produces the output you are currently reading.
4. The Docker daemon streamed that output to the Docker client, which sent
   it to your terminal.

To try something more ambitious, you can run an Ubuntu container with:
$ docker run -it ubuntu bash

Share images, automate workflows, and more with a free Docker ID:
```



Creating a simple image

What are the building blocks of an image?



| Image building blocks

To create an image, we only need a few things

Base image

Contains the minimum set of libraries to complete a task

01

Custom binaries

The actual app we need to run

03



02

Requirements and dependencies

We can add custom requirements or components if needed

04

Entrypoint

Tells the Docker engine what to do with the image



| The Dockerfile

All we need is a text file

Docker containers are built from a Dockerfile where a set of instructions describes the build workflow

- FROM → Base image to start with
- RUN → Set of custom commands
- COPY → Copies the binaries to the image
- CMD → What to do when starting the image

Dockerfile x

Dockerfile > ...

```
1  #since remote server is ubuntu distro
2  FROM ubuntu
3  #ensures latest software
4  RUN apt-get update && apt-get upgrade
5  #lsb package missing error
6  RUN apt-get install -y lsb-release && apt-get cl
7  #ip package missing error
8  RUN apt install -y iproute2
9  #copy script first
10 COPY setup.sh .
11 #then run
12 RUN ./setup.sh
13 #notifies user that [redacted] started
14 CMD ["echo", "[redacted] started"]
```



| Hello world!

The very first step for all developers



| Hello world!

Bare minimum container image

- Login to <https://labs.play-with-docker.com/>
- Create a Dockerfile:
 - Type: **vi Dockerfile**
 - Press **i** to start insert mode
 - Type:

```
FROM ubuntu:latest
RUN mkdir -p /root/app
RUN echo "echo Hello World" > /root/app/docker.sh
RUN chmod +x /root/app/docker.sh
CMD ["/bin/bash", "-c", "/root/app/docker.sh"]
```
 - Press **esc** to stop edit mode
 - Type **:wq** to save and exit

The screenshot shows the Play with Docker web interface. On the left, there's a sidebar with a clock showing 01:59:39, a 'CLOSE SESSION' button, and an 'Instances' section with a '+ ADD NEW INSTANCE' button and a table listing an instance named 'node1' with IP 192.168.0.68. Below this is a 'GIVE FEEDBACK' link. The main area shows the instance details for 'd1d5dq0l_d1d5drol2o9000fqni8g', including its IP (192.168.0.68) and an 'OPEN PORT' button. Below this are 'Memory' and 'CPU' sections, an 'SSH' section with a terminal icon, and 'DELETE' and 'EDITOR' buttons. The terminal window shows the following commands and output:

```
[node1] (local) root@192.168.0.68 ~
$ cat Dockerfile
FROM ubuntu:latest
RUN mkdir -p /root/app
RUN echo "echo Hello world!" > /root/app/docker.sh
RUN chmod +x /root/app/docker.sh
CMD ["/bin/bash", "-c", "/root/app/docker.sh"]

[node1] (local) root@192.168.0.68 ~
$
```



| Hello world!

Bare minimum container image

- Build the image with: `docker build -t hello-world .`
- Run the image with: `docker run hello-world`
 - An «Hello World» message should be printed

```
[node1] (local) root@192.168.0.68 ~
$ docker build -t hello-world .
[+] Building 0.5s (8/8) FINISHED
=> [internal] load build definition from Dockerfile
=> => transferring dockerfile: 213B
=> [internal] load metadata for docker.io/library/ubuntu:latest
=> [internal] load .dockerignore
=> => transferring context: 2B
=> [1/4] FROM docker.io/library/ubuntu:latest@sha256:b59d21599a2b151e23eea5f6602f4af4d7d31c4
=> CACHED [2/4] RUN mkdir -p /root/app
=> CACHED [3/4] RUN echo "echo Hello world!" > /root/app/docker.sh
=> CACHED [4/4] RUN chmod +x /root/app/docker.sh
=> exporting to image
=> => exporting layers
=> => writing image sha256:3ce0bdd4c6ee1ff37ae76ed1e512206a901e66a270865955d2ab43d0a66dfe93
=> => naming to docker.io/library/hello-world
[node1] (local) root@192.168.0.68 ~
$ docker run hello-world
Hello world!
[node1] (local) root@192.168.0.68 ~
$
```



| Customizing an existing image

Let's build a very simple web server



| Hello world!

Same message, but now as a web page

- Login to <https://labs.play-with-docker.com/>
- Create a Dockerfile:
 - Type: `vi Dockerfile`
 - Press `i` to start insert mode
 - Type:
`FROM nginx`
`RUN echo "Hello World!" > /usr/share/nginx/html/index.html`
`CMD ["nginx-debug", "-g", "daemon off;"]`
 - Press `esc` to stop edit mode
 - Type `:wq` to save and exit

```
[node1] (local) root@192.168.0.68 ~  
$ cat Dockerfile  
FROM nginx  
RUN echo "Hello world!" > /usr/share/nginx/html/index.html  
CMD ["nginx-debug", "-g", "daemon off;"]
```

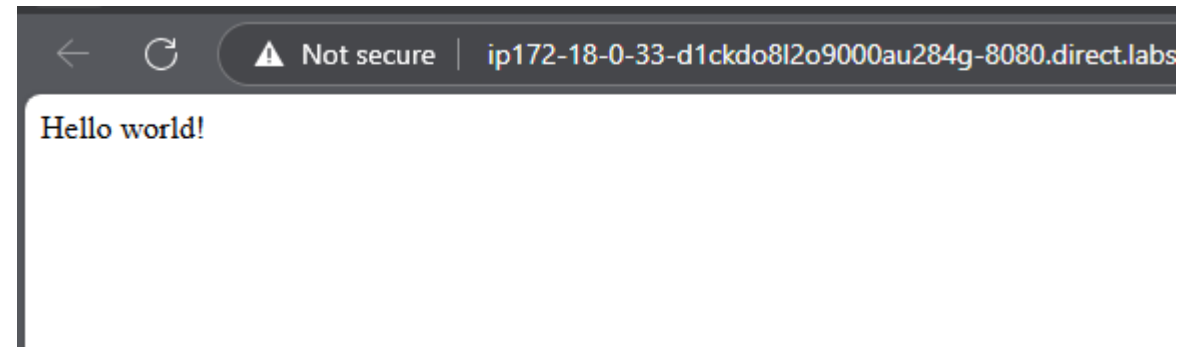


| Hello world!

Same message, but now as a web page

- Build the container with `docker build -t web-test .`
- Run the container with `docker run -it -p 8080:80 web-test`
- Wait for the container to start
- Check the web page using "Open Port" and type port 8080

```
[node1] (local) root@192.168.0.68 ~
$ docker build -t web-test .
[+] Building 0.5s (6/6) FINISHED
=> [internal] load build definition from Dockerfile
=> => transferring dockerfile: 148B
=> [internal] load metadata for docker.io/library/nginx:latest
=> [internal] load .dockerignore
=> => transferring context: 2B
=> [1/2] FROM docker.io/library/nginx:latest@sha256:6784fb0834aa7d
=> CACHED [2/2] RUN echo "Hello world!" > /usr/share/nginx/html/in
=> exporting to image
=> => exporting layers
=> => writing image sha256:802a4461e1bc55429dc336f742cb9dec234dd3
=> => naming to docker.io/library/web-test
[node1] (local) root@192.168.0.68 ~
$ docker run -it -p 8080:80 web-test
```





| The Composer plugin

Composer = Docker x container²

Composer is a Docker plugin to configure and run multiple containers in a single shot

- Supports defining a startup order
- Allows configuration for all containers
- Allows loading parameters from env
- Creates a dedicated network for all containers

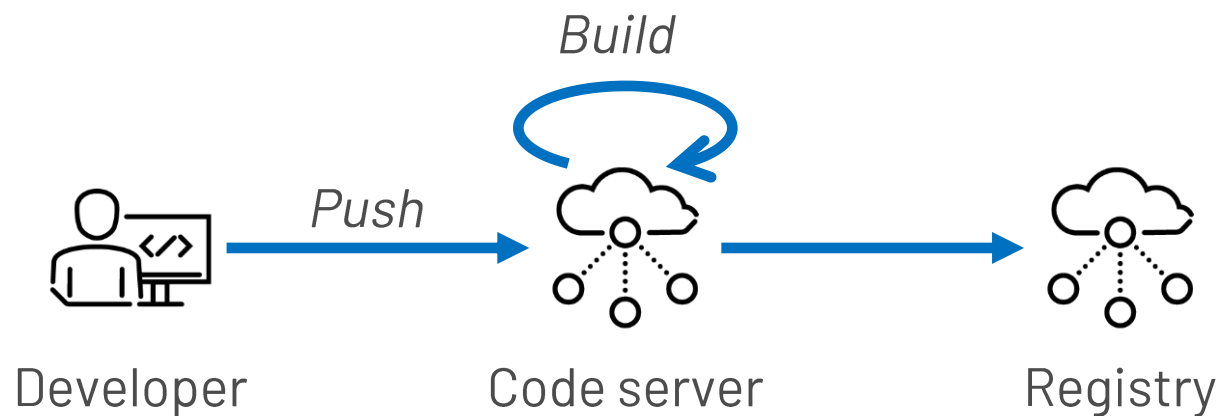
```
3 services:
4   my-api-project:
5     image: ${DOCKER_REGISTRY-}my-api-project
6     build:
7       context: .
8       dockerfile: my-api-project/Dockerfile
9     depends_on:
10      - some-rabbit
11      - some-mongo
12   some-rabbit:
13     image: rabbitmq:3-management
14     ports:
15      - "5672:5672"
16      - "15672:15672"
17   some-mongo:
18     image: mongo
19     ports:
```



| So, why the Composer plugin is so used?

Modularity and flexibility makes your life easier

- Splitting the application into separate containers makes development easier and faster
 - Makes CI and CD workflow much simpler as each block can be built and tested independently

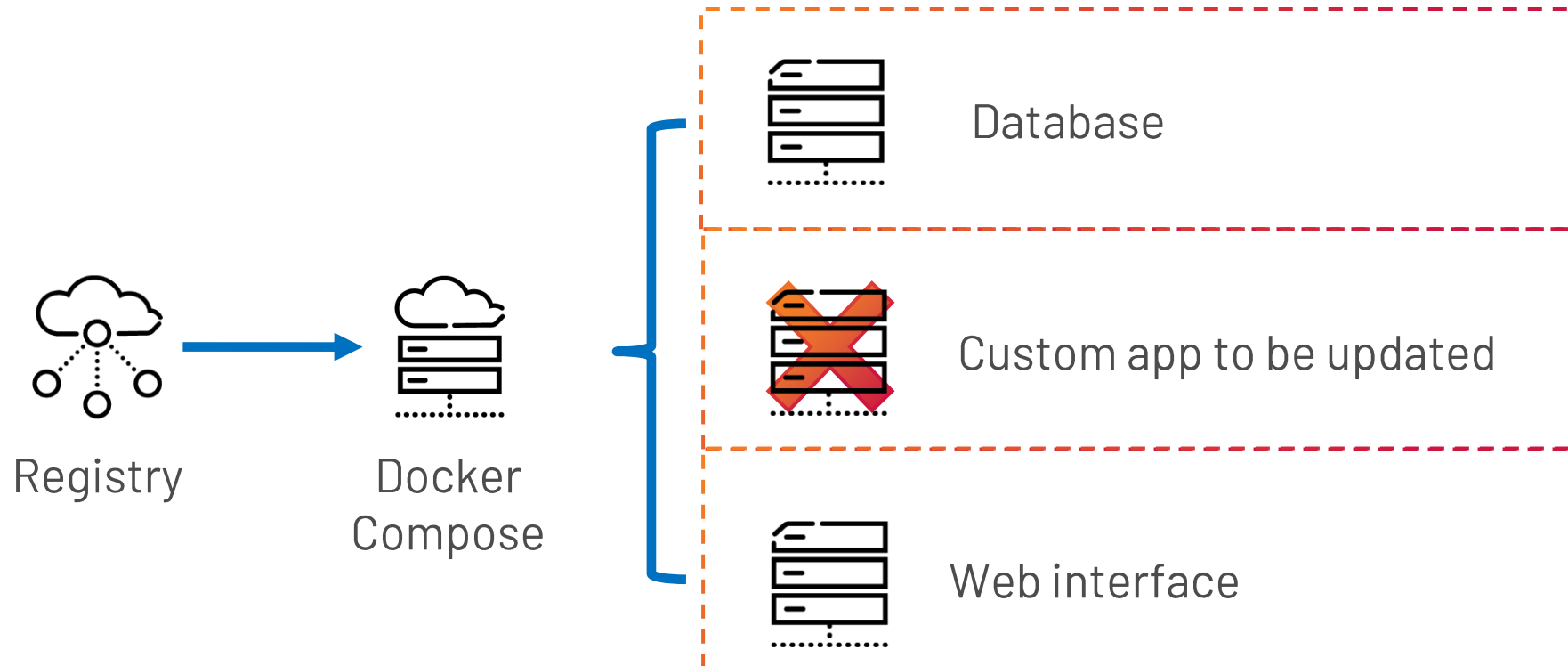




Patching a running environment

Let's leverage the flexibility of Docker compose and redundancy techniques

- If a block needs updates or maintenance, there's no need to rebuild the whole server
 - The container can be temporarily moved to a different machine
 - No need to edit other building blocks of the application

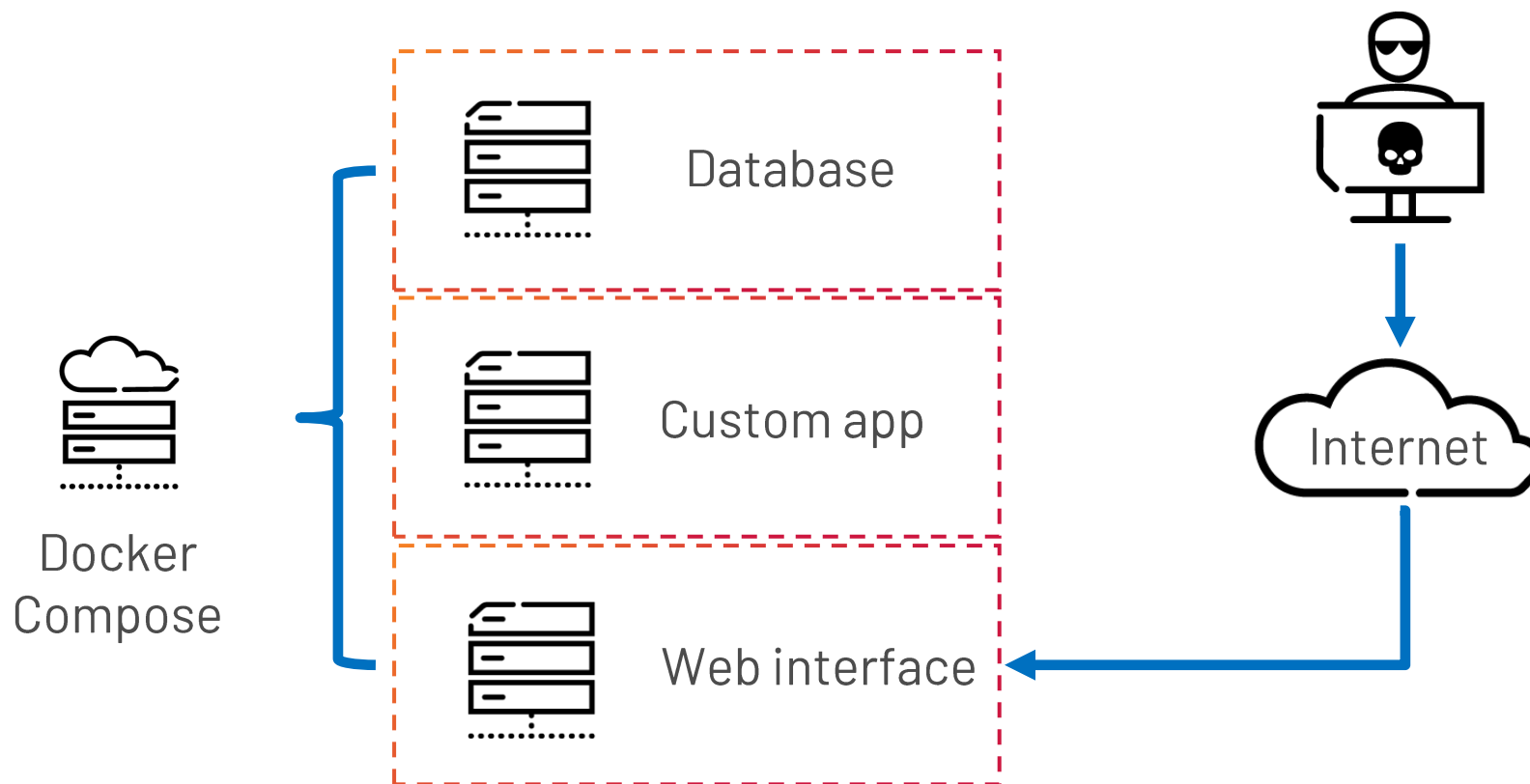




Reducing attack surface

Divide et impera

- Each container is an independent block
- Each container can live on a different machine





| MySQL + PhpMyAdmin

A database engine with its cool user interface



| MySQL + PhpMyAdmin

Copy-paste is welcome

- Login to <https://labs.play-with-docker.com/>
- Create a Docker compose file:
 - Type: `vi docker-compose.yaml`
 - Press `i` to start insert mode
 - Paste the content on the right 
 - Press `esc` to stop edit mode
 - Type `:wq` to save and exit

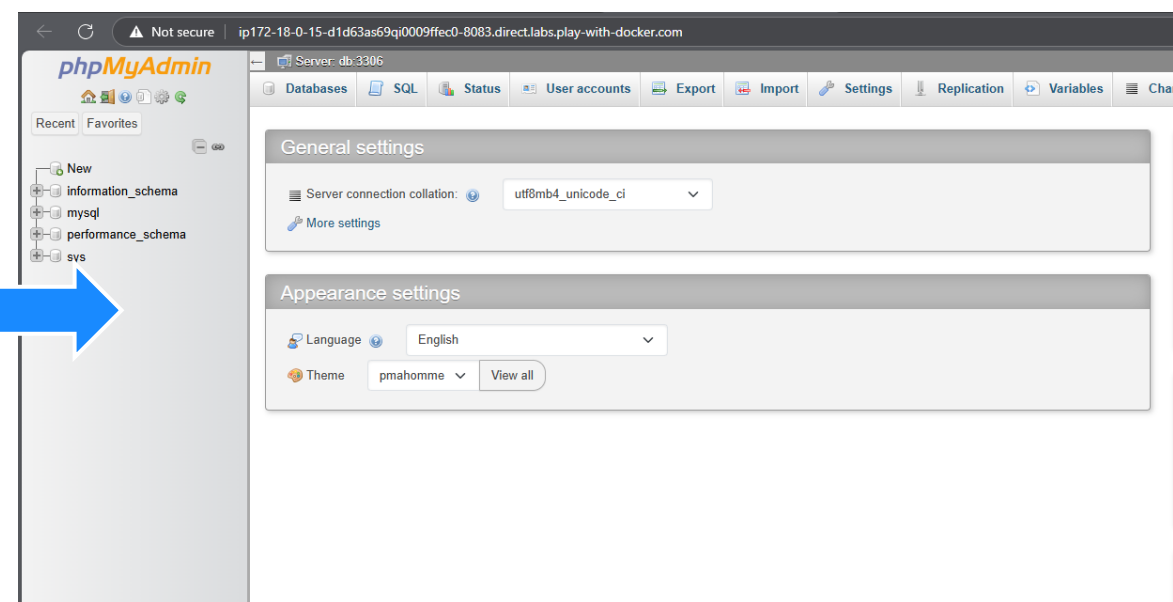
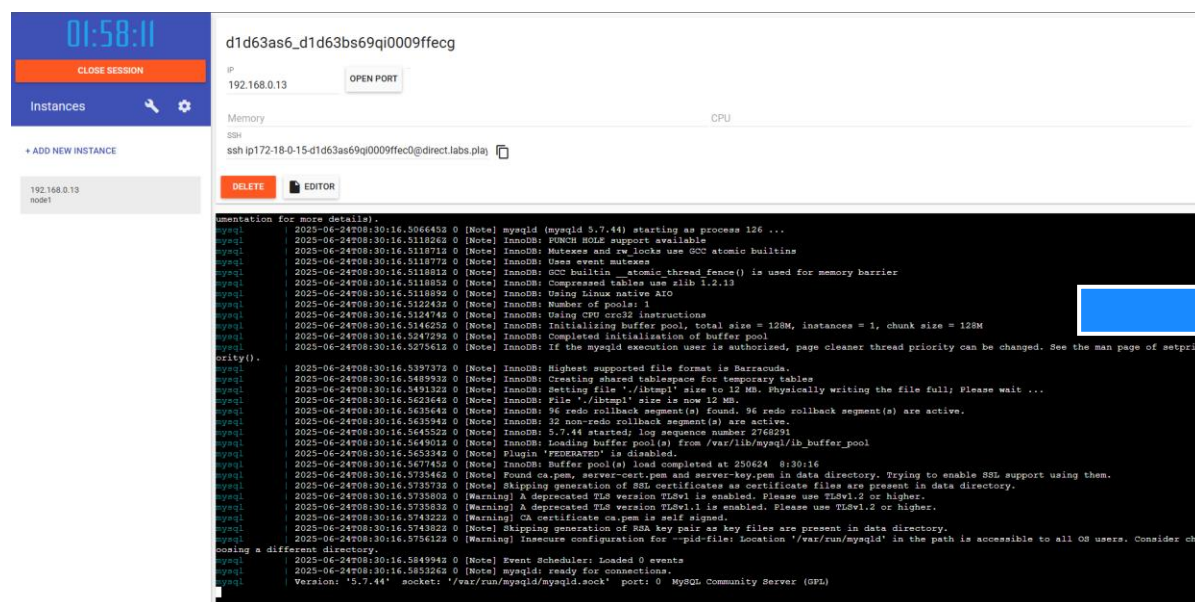
```
services:
  mysql:
    image: mysql:5.7
    container_name: mysql
    environment:
      MYSQL_ROOT_PASSWORD: my_secret_password
    restart: unless-stopped
  phpmyadmin:
    image: phpmyadmin/phpmyadmin
    container_name: phpmyadmin
    depends_on:
      - mysql
    environment:
      PMA_HOST: mysql
      PMA_PORT: 3306
      PMA_ARBITRARY: 1
      PMA_USER: root
      PMA_PASSWORD: my_secret_password
    restart: unless-stopped
    ports:
      - 8083:80
```



MySQL + PhpMyAdmin

Can we test it?

- Start the containers with `docker compose up`
- Click the «Open Port» button and select port 8083

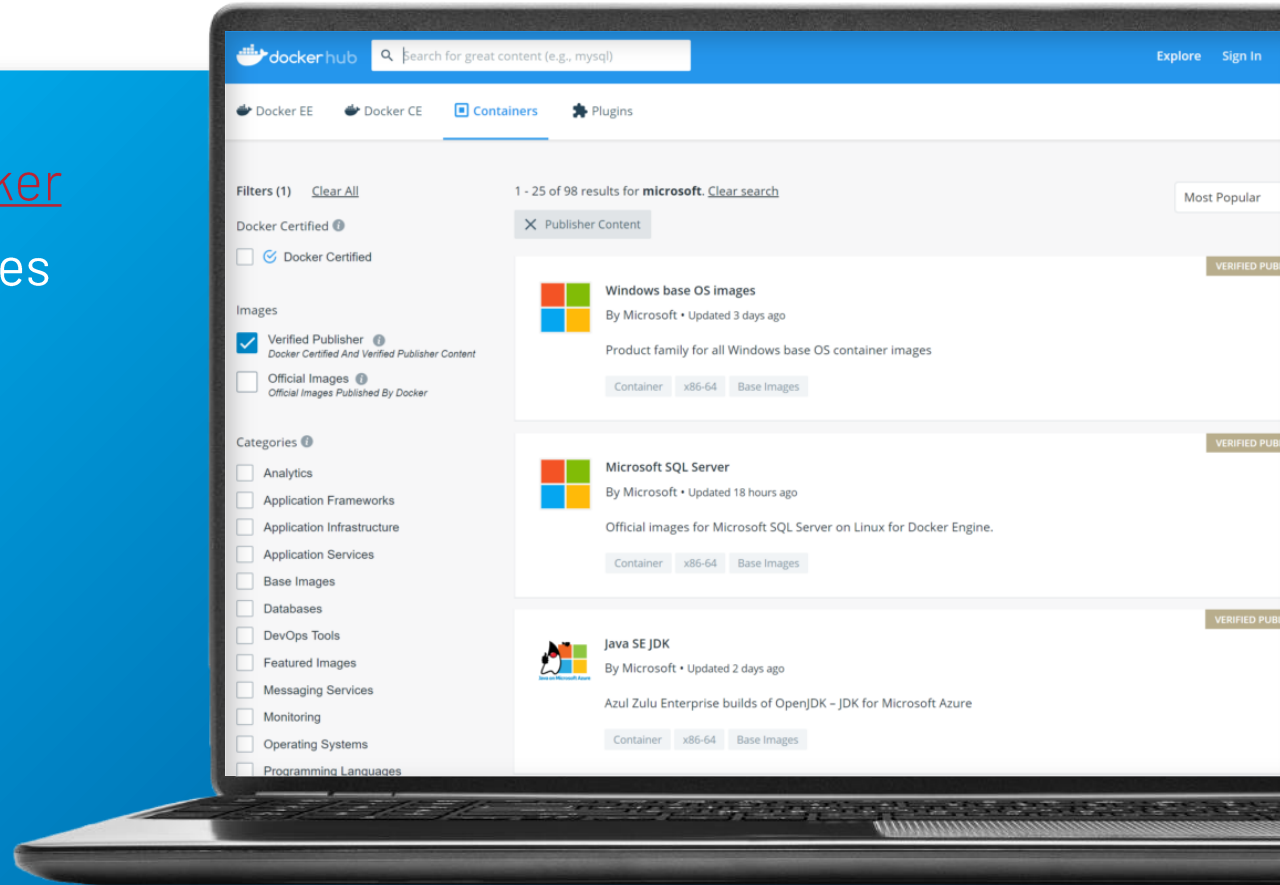




| Want to learn more?

Once you start using Docker, you'll never stop

- [hotheadhacker/awesome-selfhost-docker](#)
- Giant collection of useful Docker images
- [Docker Hub](#)
- The main registry where to download images
- [Docker Desktop | Docker Docs](#)
- Extensive Docker documentation





Docker engine on the Optix Edge

Let's make Docker more industrial-grade



| Enabling the Docker engine

Tick, save, reboot

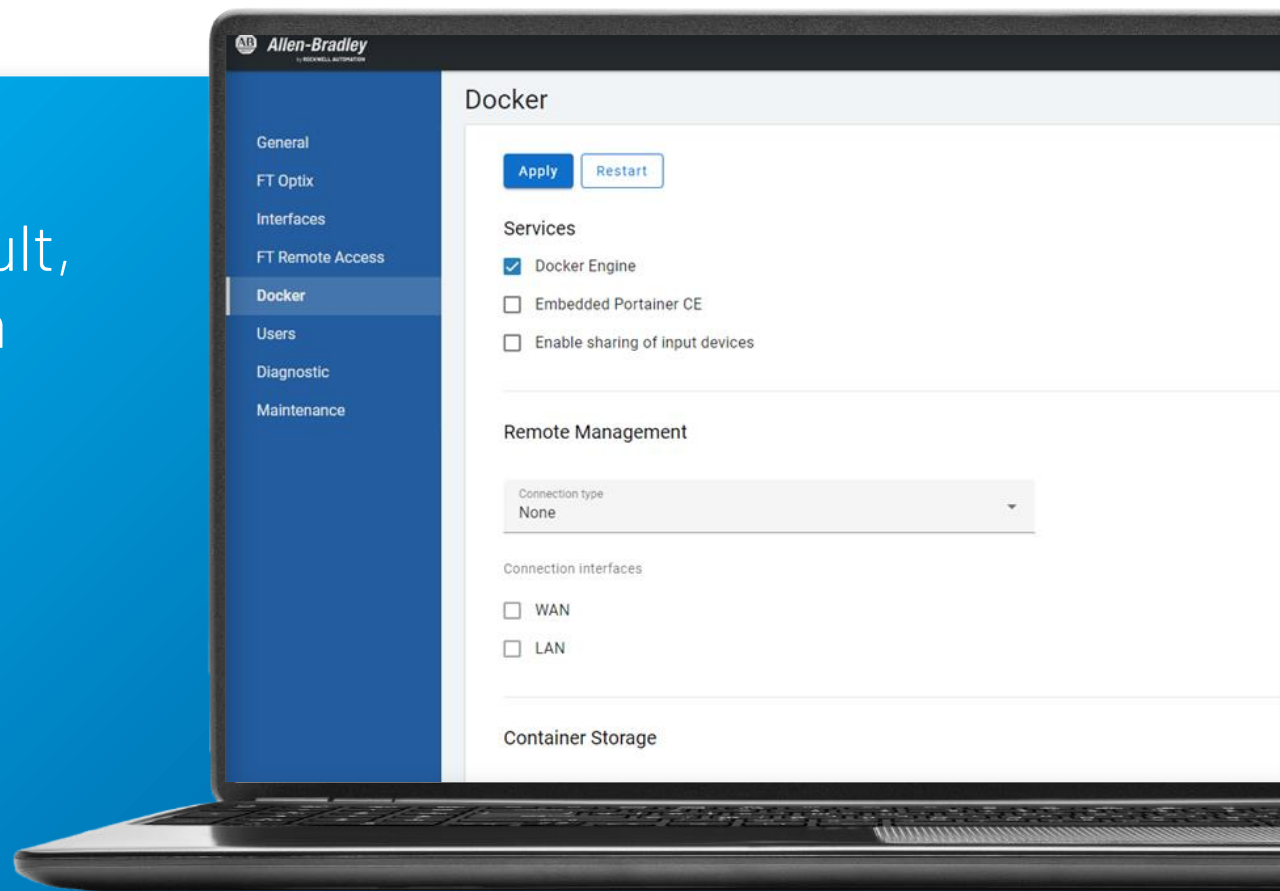


| Enabling the Docker engine

All we need is a text file

Docker engine is not enable by default, user can activate it from the System Manager interface

- Tick the option «Docker engine»
- Reboot the device





| Loading a Docker container with System Manager

Warning: a USB key is needed

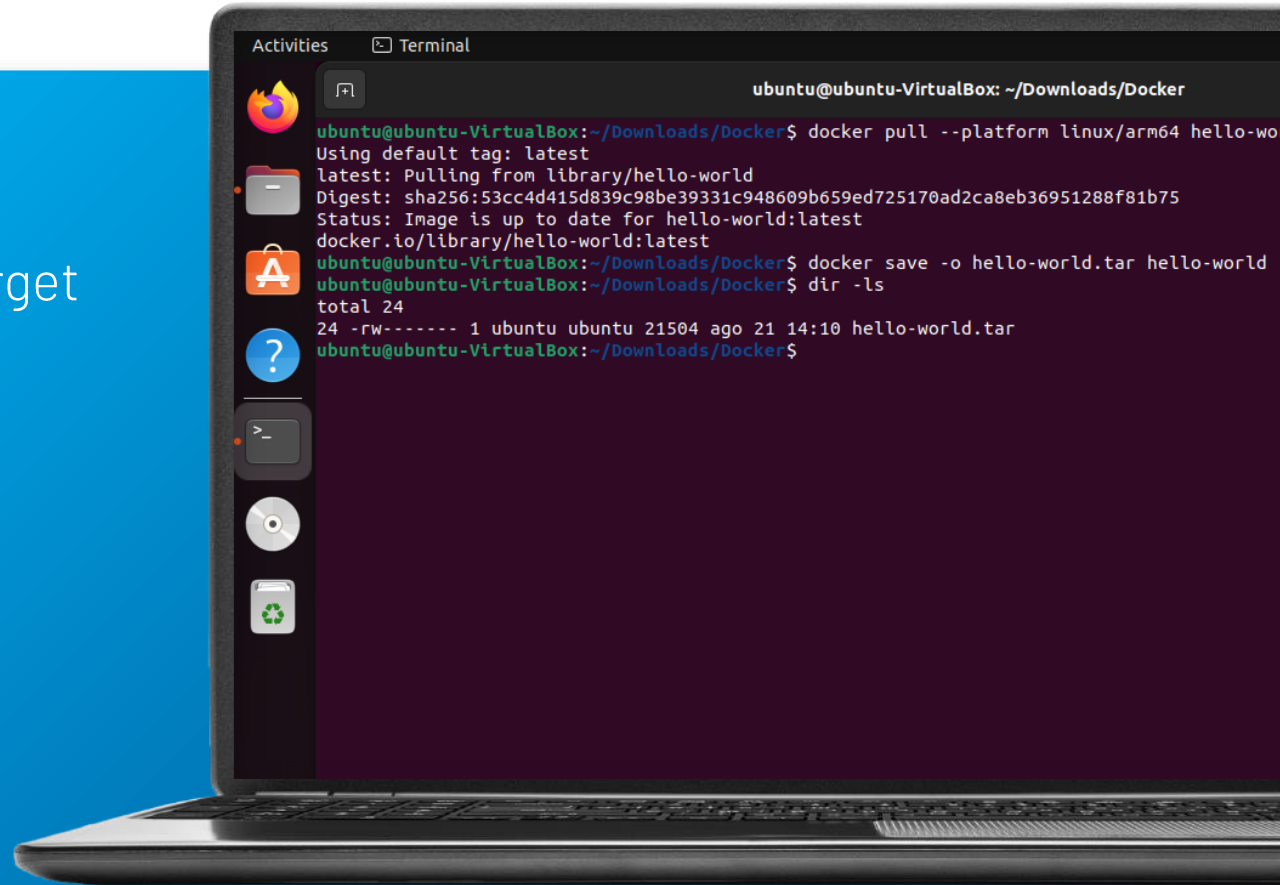


| Loading containers from USB

Load a docker-compose.yaml and the relevant .tar image

- Pull the image from any registry
- Make sure to specify «linux/arm64» as target
- Export image to tar file
- Copy to USB
- Do not compress it!

```
$ docker pull --platform linux/arm64 hello-world  
$ docker save -o hello-world.tar hello-world
```





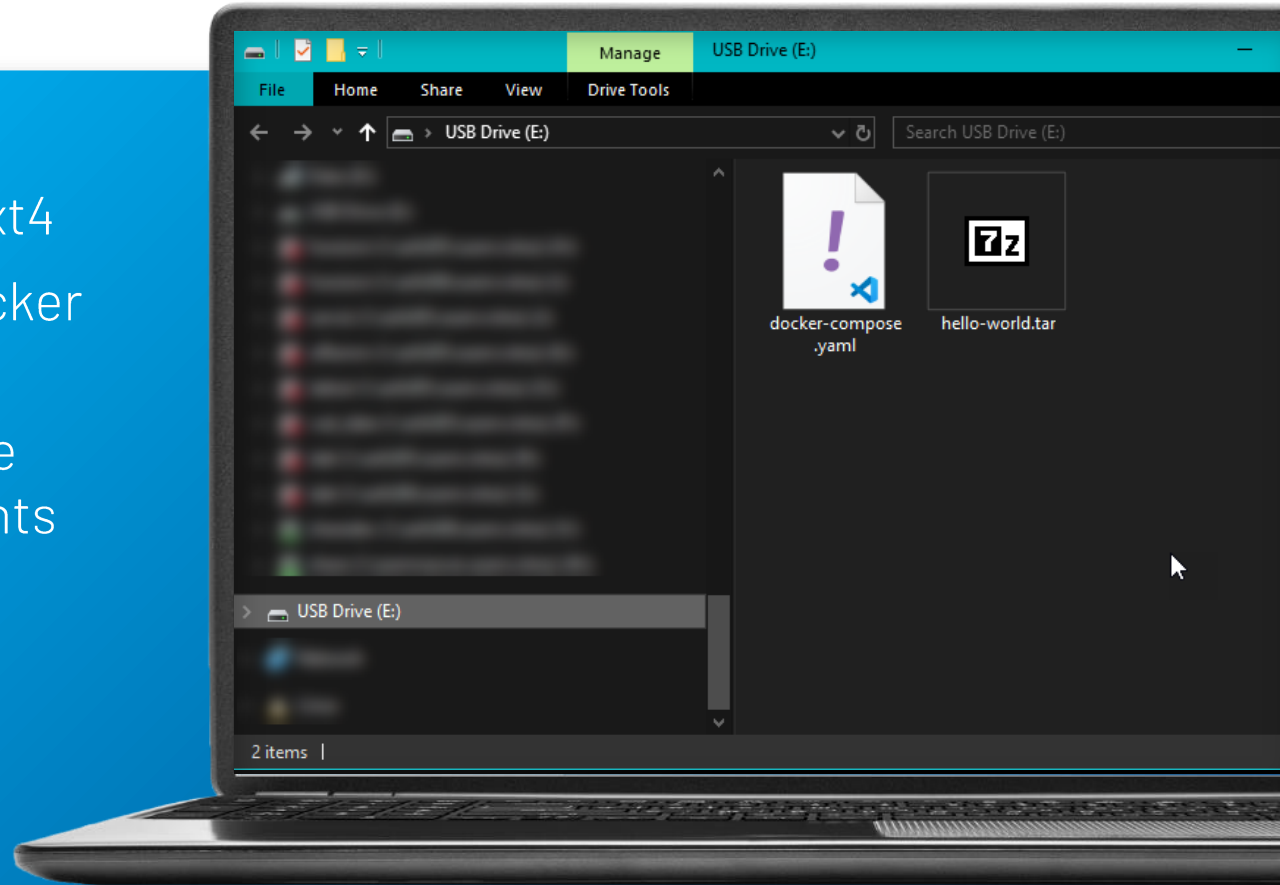
| Loading containers from USB

Load a docker-compose.yaml and the relevant .tar image

- USB partition must be FAT32, exFAT or ext4
- The image «tar» file comes from the «docker save»
- A docker-compose.yaml file describes the container startup procedure and arguments

```
#file: docker-compose.yaml
```

```
services:  
  hello-world:  
    image: hello-world
```

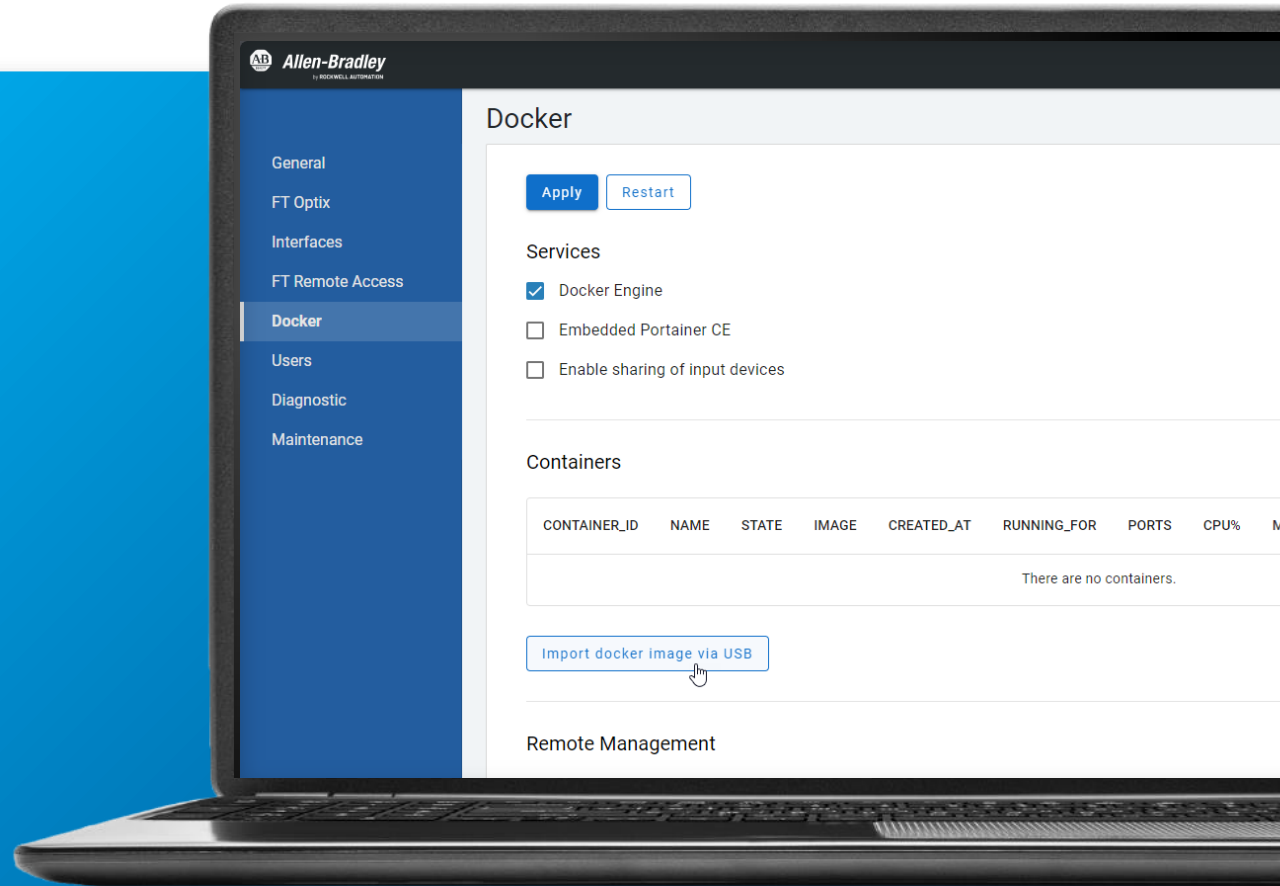




| Loading containers from USB

Load a docker-compose.yaml and the relevant .tar image

- Plug the USB key
- Import the container

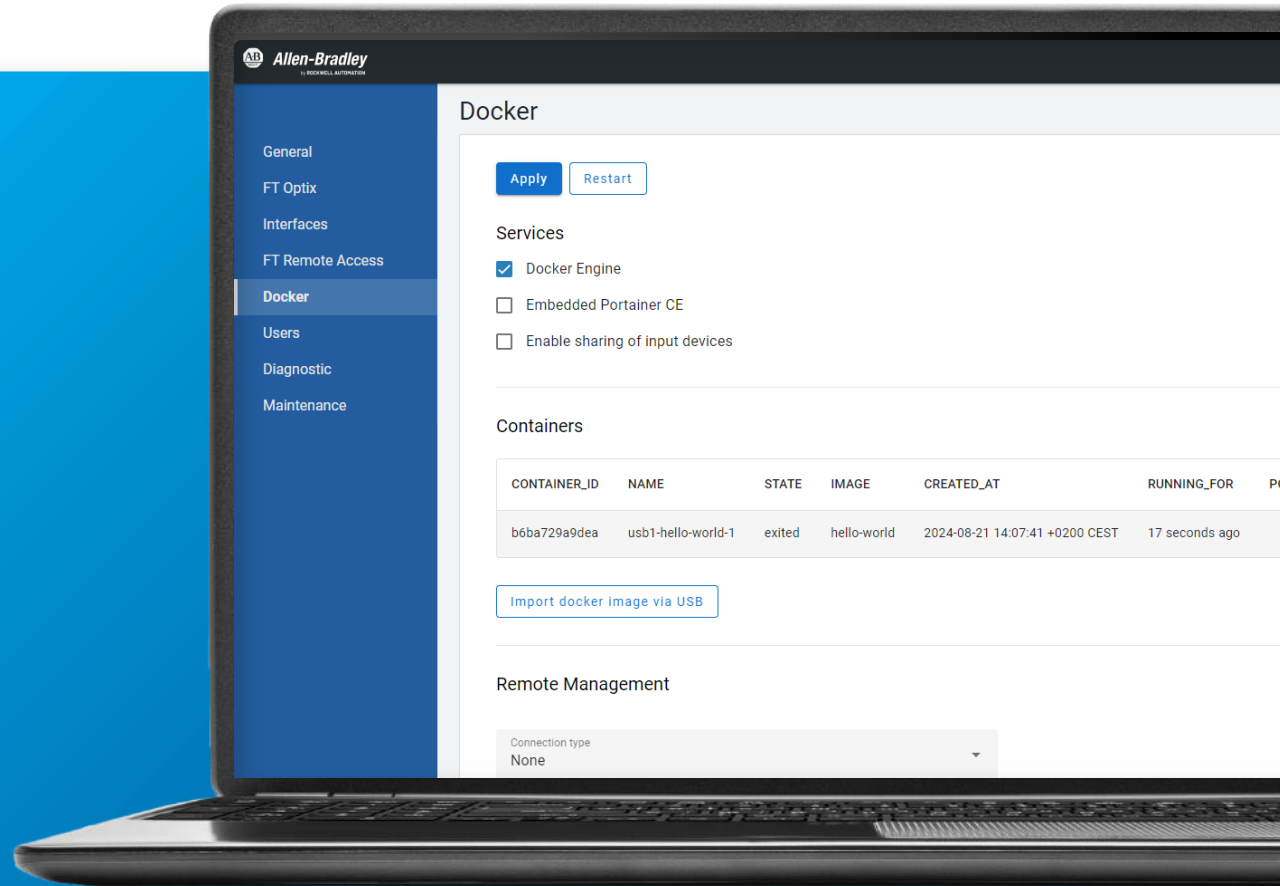




| Loading containers from USB

Load a docker-compose.yaml and the relevant .tar image

- Check the status





Example of nginx server

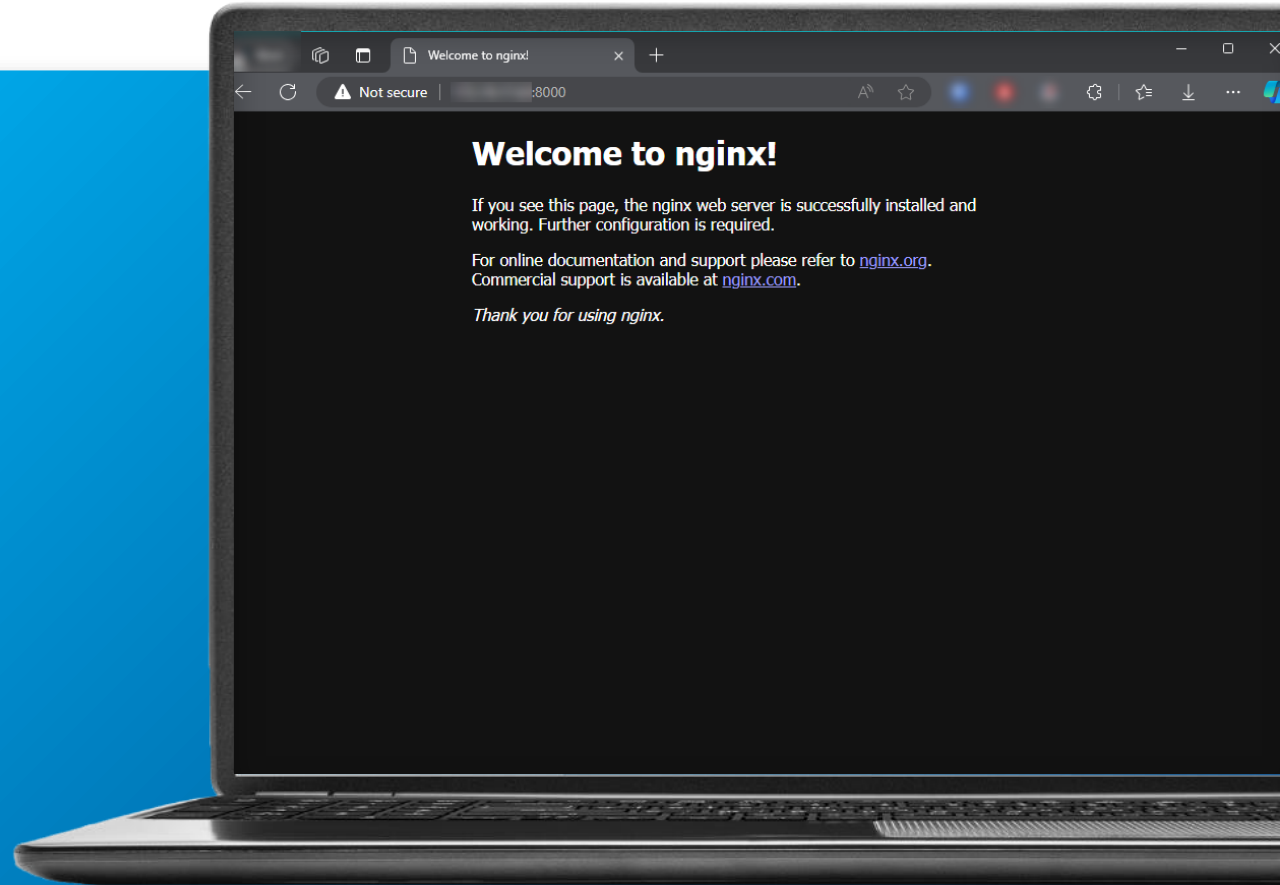
Services can be exposed by forwarding a TCP port

- Pull the image

```
$ docker pull --platform linux/arm64 nginx
$ docker save -o nginx.tar nginx
```

- Create the «docker-compose.yml»
 - Network is set to «NAT» by default
 - Public address is the same as the Optix Edge module
 - Ports are forwarded in the stack file

```
services:
  web-server:
    image: nginx
    ports:
      - "8000:80"
```



 |

Controlling Docker with Portainer

A user-friendly approach to containers

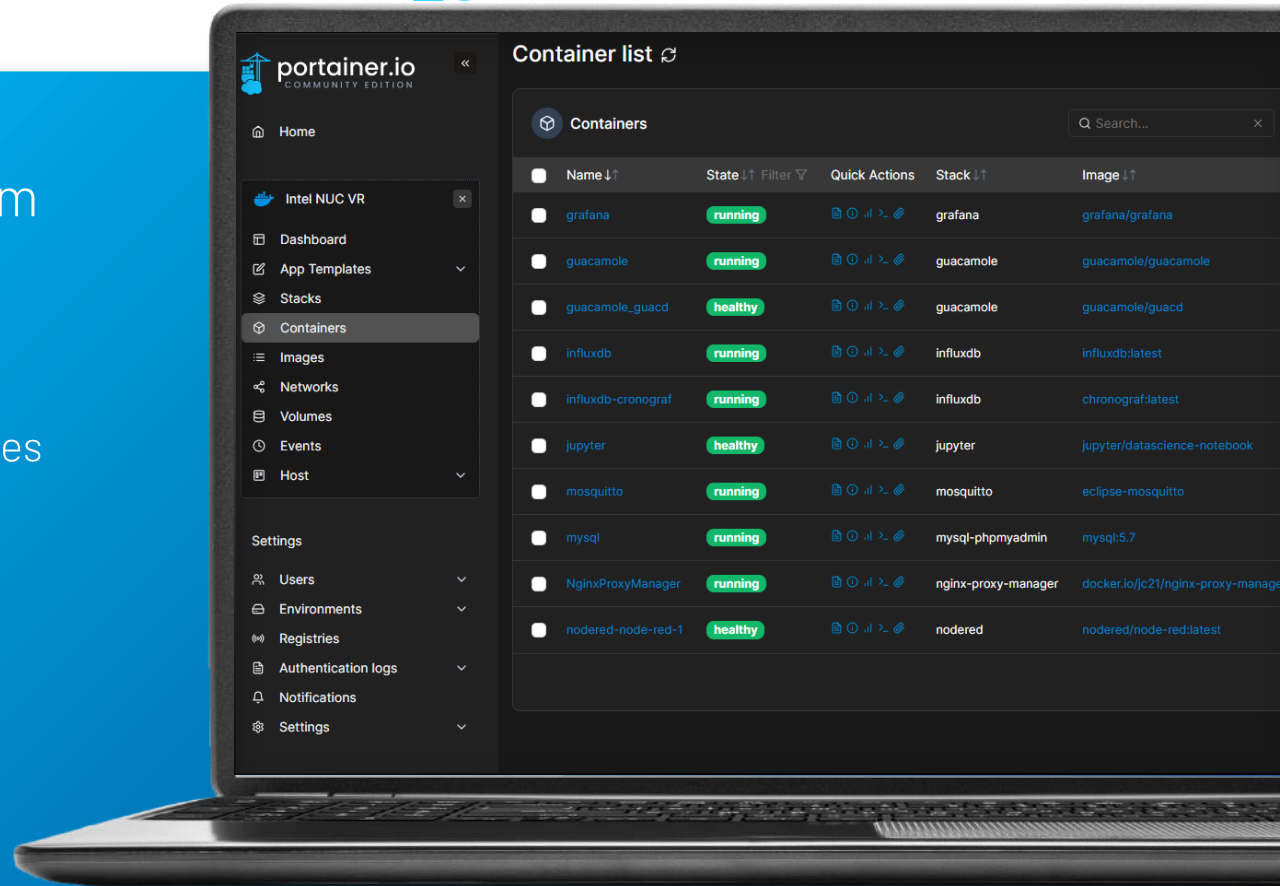


Portainer

Portainer is actually a Docker container



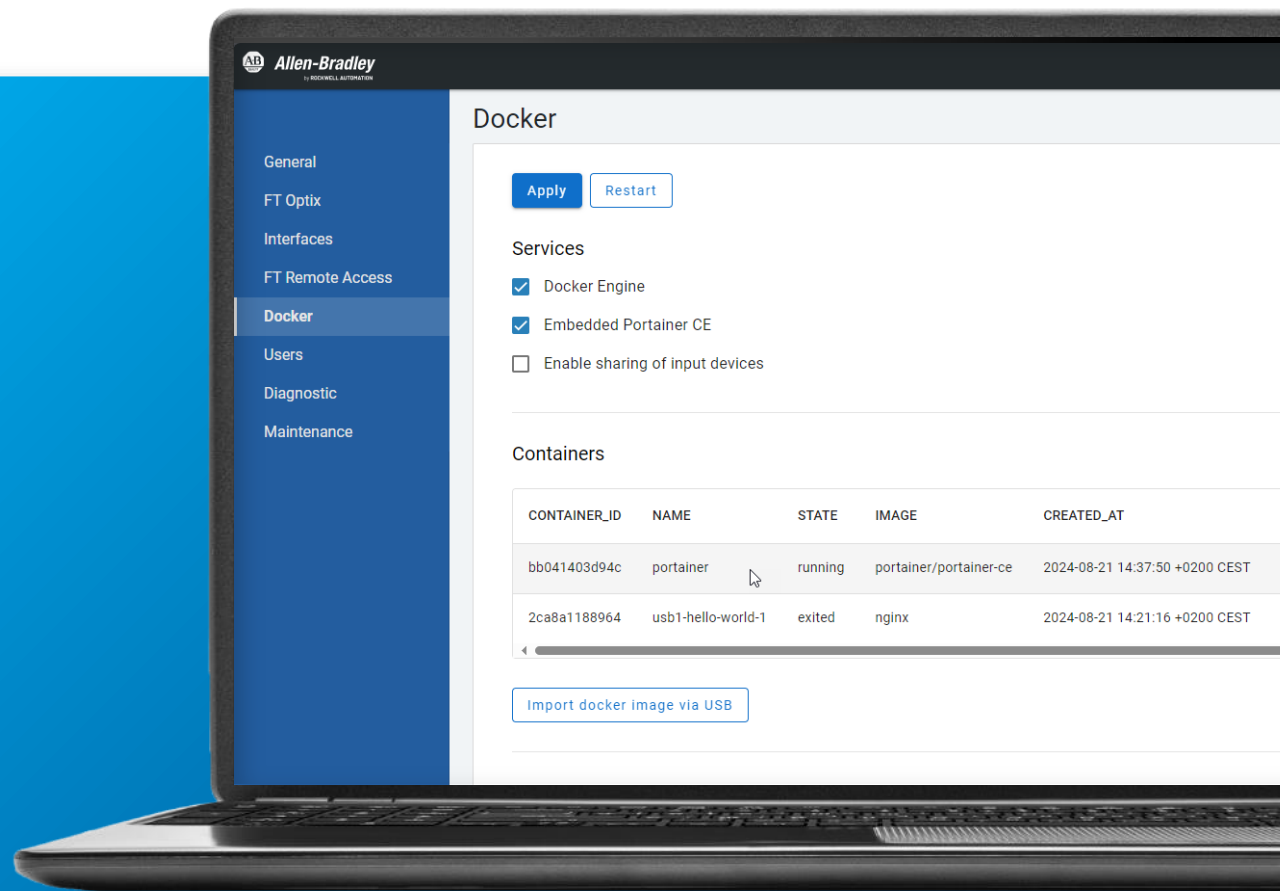
- Portainer is not a containerization platform
- Portainer is a GUI for Docker
- Comes in two flavours:
 - Portainer-ce which is free with some minor features limitations
 - Portainer-business which is paid and includes all features and support
- Allows connecting to multiple agents
- Supports both Dockerfile and Docker compose



FT | Enable Portainer from SystemManager

Tick the option and access the page

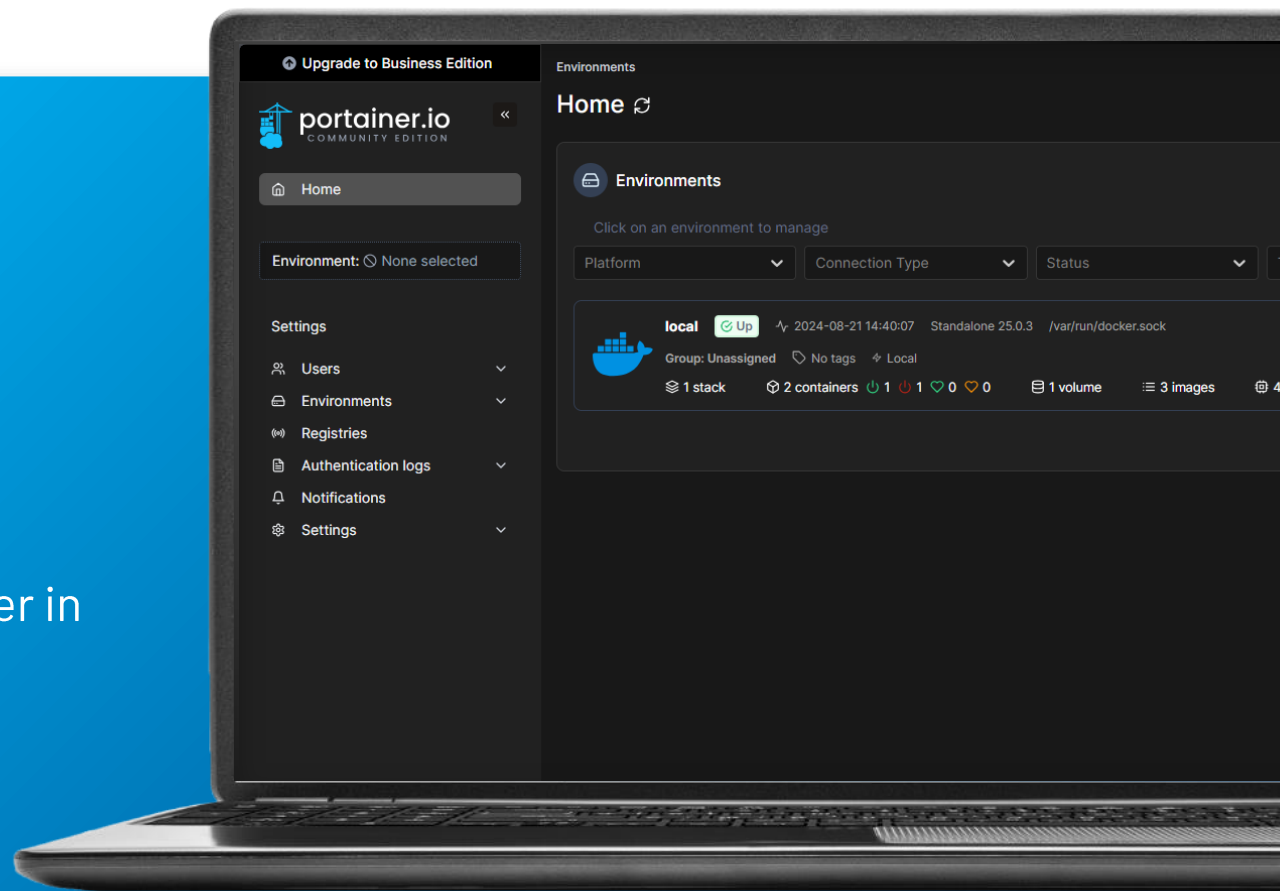
- Enable Portainer CE
- Reboot the device



FT | Enable Portainer from SystemManager

Tick the option and access the page

- Access Portainer interface
 - **`https://ipaddress:9443`**
- Trust the self-signed certificate
- Configure admin password
 - Password complexity can be reduced later in user settings
- The «local» environment comes preconfigured



Starting containers with Portainer

Multiple ways to achieve the same result

Adding new container instance

- Each parameter must be configured manually
 - A little longer when configuring networks
 - Create the persistent volume before (if needed)
- Containers (and settings) are not saved in the backup file
 - Persistent volumes are not backed up¹

Adding new container with a «stack»

- All parameters are loaded from the stack file
 - Stack file is actually a docker-compose
 - All container settings are loaded in a single shot
- Stacks are saved in the Portainer backup file
 - Easier to restore normal functioning
 - Persistent volumes are not backed up¹





| Loading a Docker container with Portainer

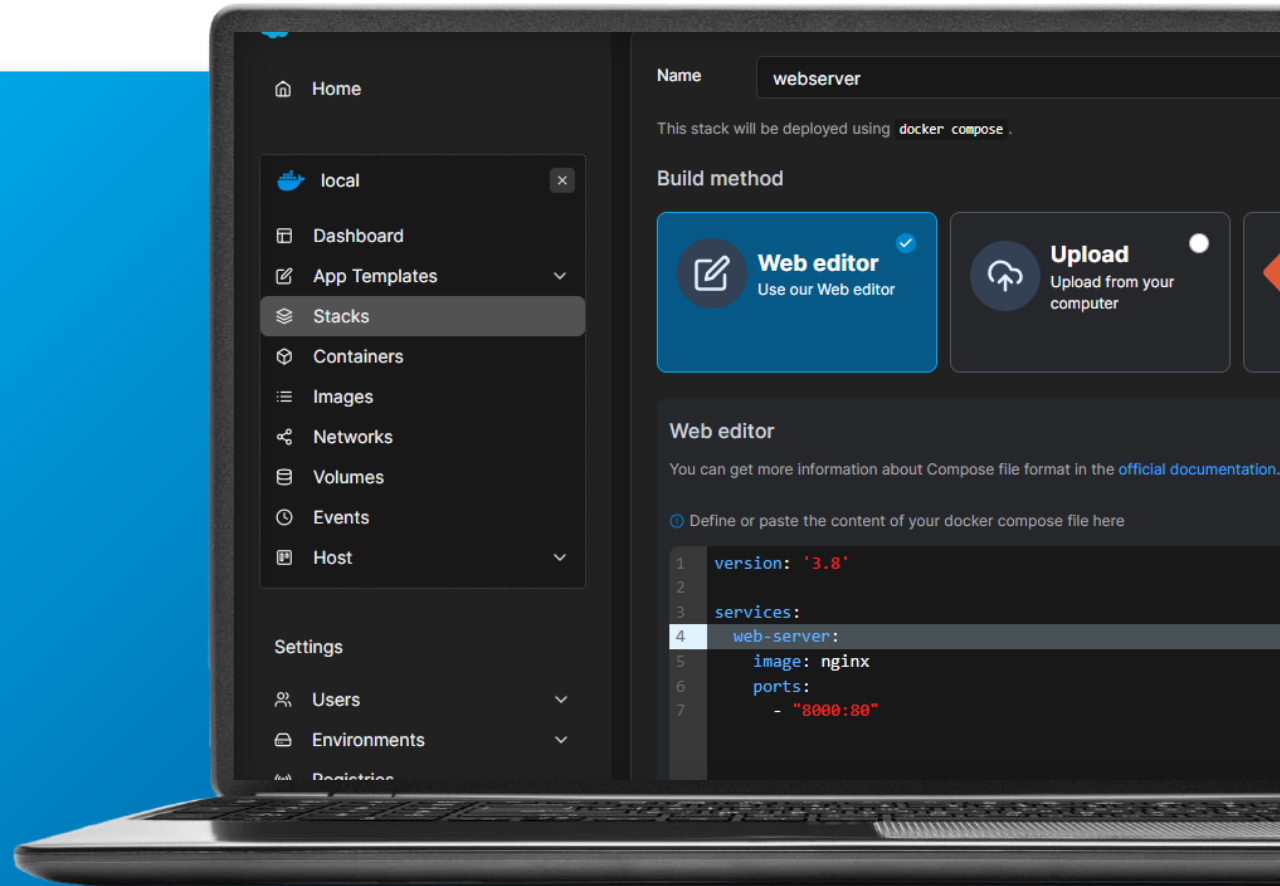
Look mum, no USB!



Creating a new stack

Stacks are just Docker compose files

- Select the «local» environment
- Move to the «stacks» section
- Click «Add stack» in the up-right corner
 - Provide a stack name
 - Write the stack details
- Scroll down and deploy the stack

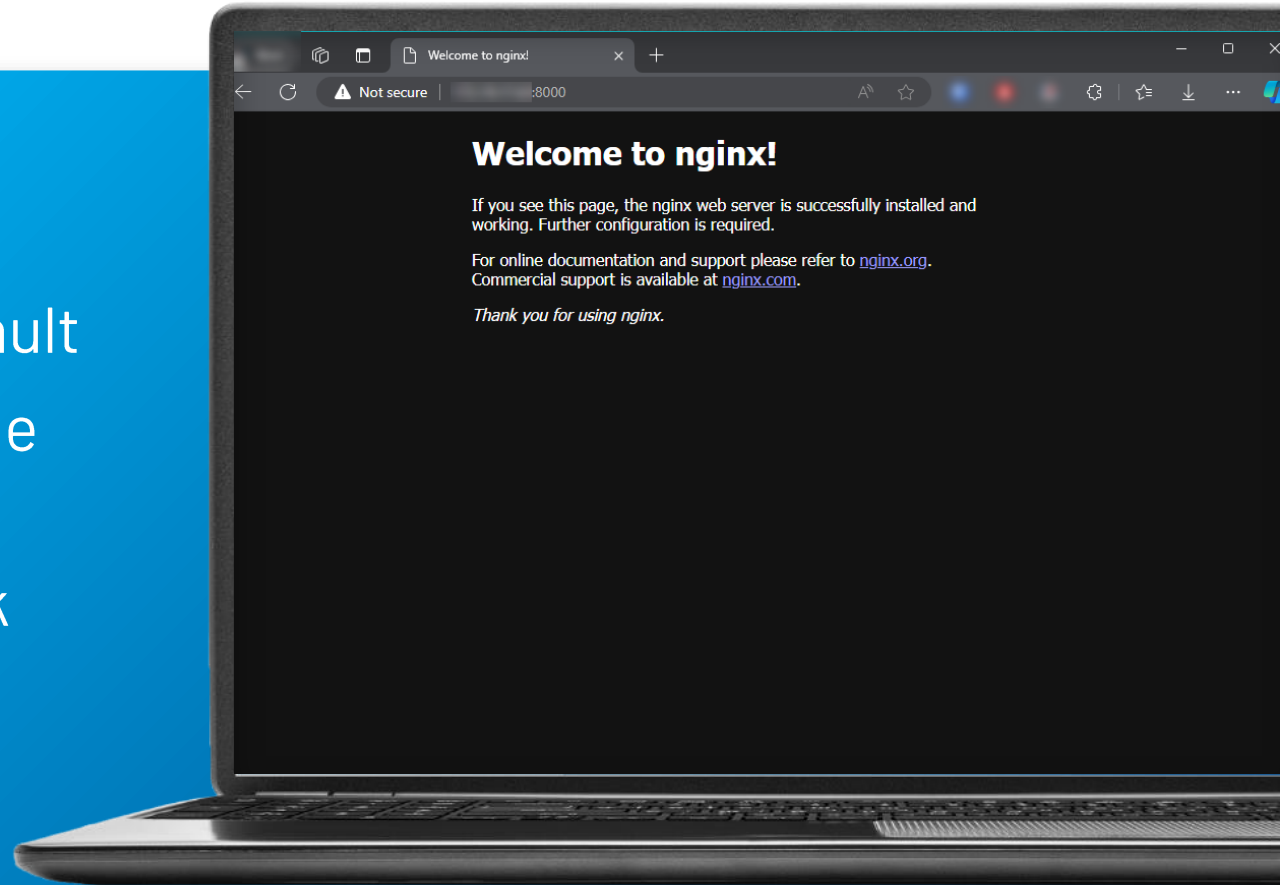




| Example of nginx server

Same as before but started with Portainer

- Open the web server page
- Network is set to «NAT» by default
- Public address is the same as the Optix Edge module
- Ports are forwarded in the stack file





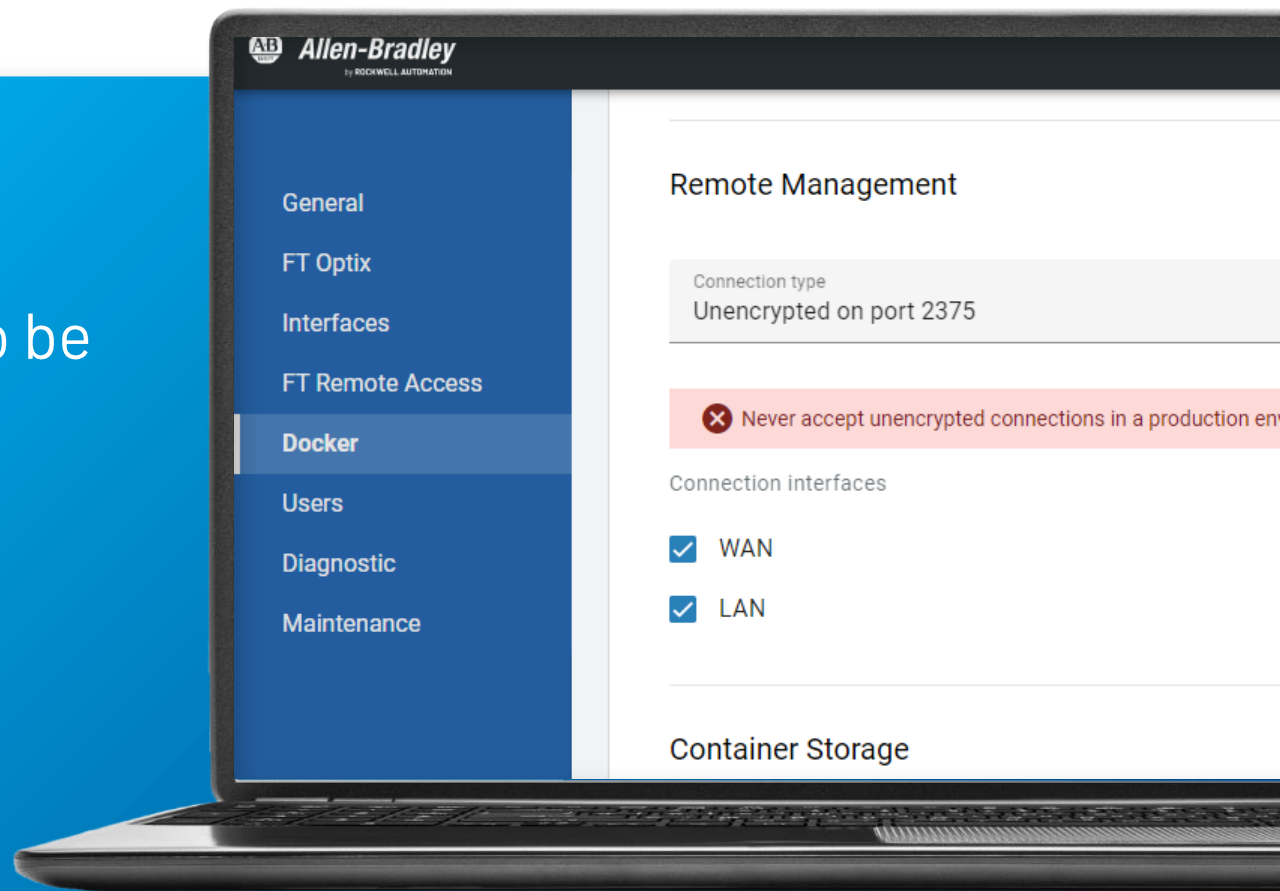
| Docker CLI

Please, don't hack me

FT | Enable Docker CLI SystemManager

Docker can connect to third-parties agents

- Enable Remote Management
- Select which connection type to be used
- Select which interfaces can be used to access the CLI



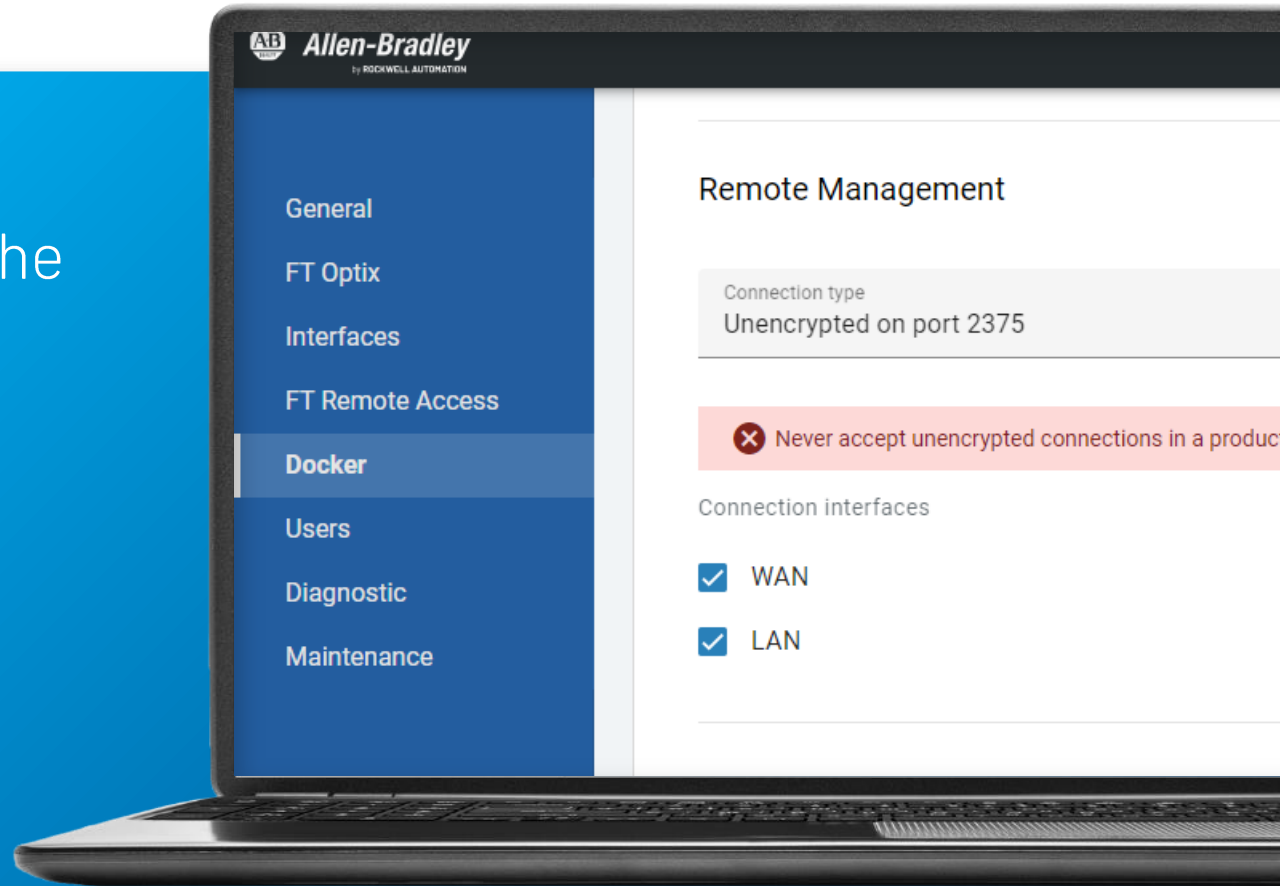


| Connect the docker daemon to the agent

Docker can connect to third-parties agents

- Set the environment variable on the local machine
- Unset the variable to restore normal functioning

```
$ export DOCKER_HOST=ipaddress:2375  
$ [...]  
$ unset DOCKER_HOST
```





Works just like a local docker daemon

- Set the environment variable
- Send some commands to the agent
 - Works just like a local docker machine
 - Commands are forwarded to the Optix Edge automatically

```
$ export DOCKER_HOST='ipaddress:2375' # Example: "192.168.0.1:2375"
$ docker ps -a # List the running containers
$ docker run --name web-server -d -p 8000:80 nginx # Starts nginx
$ unset DOCKER_HOST # Disconnect from module
```





Sending commands to encrypted agent

Works just like a local docker daemon

- Generate (or get) a set of certificates
 - Needs CA, public key and private key
 - CA and server certificates are the same for both client and Optix Edge
 - Private key files are different for client and Optix Edge (asymmetric encryption)
- All files must be «.pem» format
- Set Remote Management to «Encrypted»
- Load certificate files
- Select which interfaces to listen





Works just like a local docker daemon

Full commands sequence:

```
$ export DOCKER_HOST='ipaddress:2376'
$ export DOCKER_CERT_PATH=/path/to/client/certificates
$ export DOCKER_TLS_VERIFY=1
$ docker ps -a # List the running containers
$ docker run --name web-server -d -p 8000:80 nginx # Starts nginx
$ unset DOCKER_HOST # Disconnect from module
```





| Access USB devices

Tap, tap, tap...

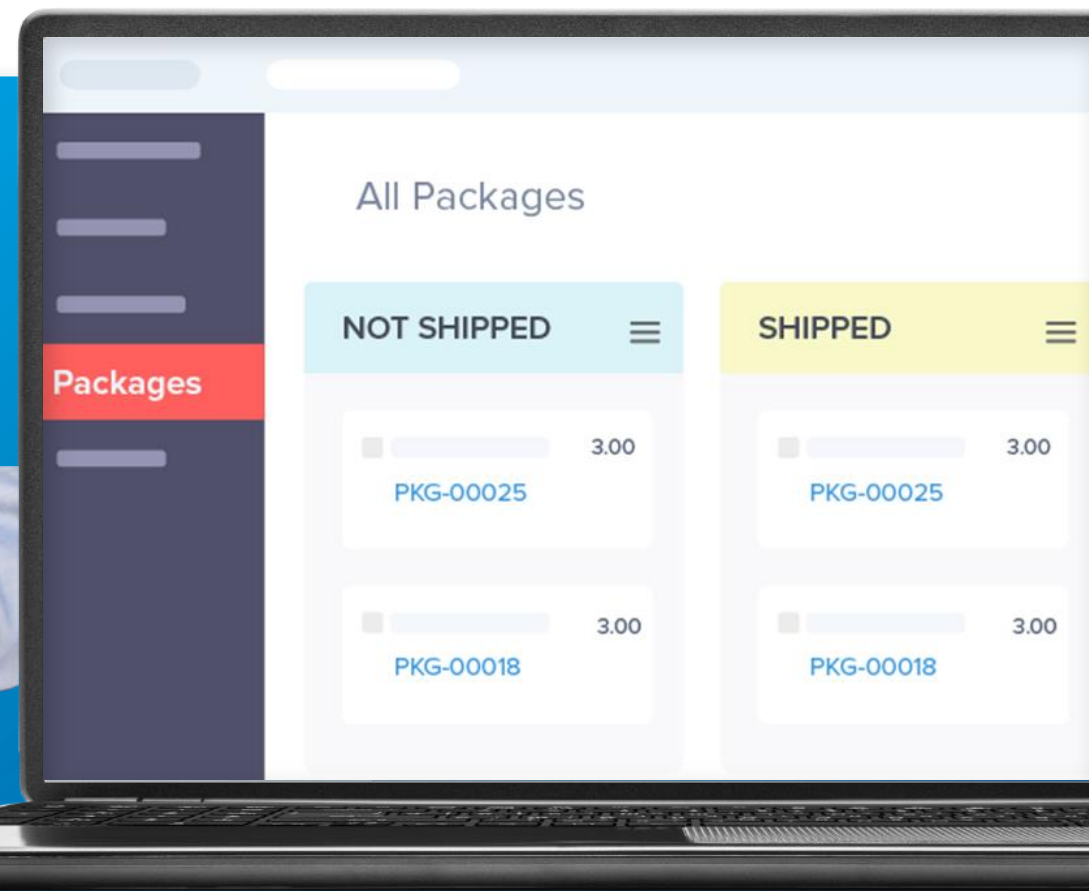


| Enabling Docker access to USB

Containers can access devices on the USB port

- Enable the feature in SystemManager
- Can be used to access disk drives, usb sticks and more
- No need to add the device to the run command

```
$ export DOCKER_HOST=ipaddress:2375
$ docker run -it ubuntu bash
Ubuntu# apt update && apt install -y usbutils
Ubuntu# lsusb
1: Bus 001 Device 002: ID 23a9:ef18 USB DISK
Ubuntu# exit
$ unset DOCKER_HOST
```



| Building a custom image

Same as on a PC, but need to specify the target architecture



| Building a custom image

Make sure to cross compile with buildx

- Install buildx and dependencies
- Use buildx to create the image
- Export the tar file
 - Output file can be imported via USB, Docker CLI or Portainer

```
$ sudo apt-get install -y qemu-user-static
$ sudo docker buildx create --name optix-edge --platform linux/arm64 --node
node_optix-edge --driver docker-container --bootstrap -use
$ sudo docker buildx use optix-edge
$ sudo docker buildx build --platform linux/arm64 -t optix-edge_test --load .
$ sudo docker save -o optix-edge_test.tar optix-edge_test
```

> ✓ Set up Docker Buildx

> ✓ Build

> ✓ Post Build

✓ Post Set up Docker Buildx

```
1 Post job cleanup.
2 ▼ BuildKit container logs
3 /usr/bin/docker logs buildx_buildkit_builder-d0717781-9f25-4164-9b78-e803a47b13970
4 time="2021-04-23T18:02:37Z" level=info msg="auto snapshotter: using overlayfs"
5 time="2021-04-23T18:02:37Z" level=warning msg="using host network as the default"
6 time="2021-04-23T18:02:37Z" level=info msg="found worker \"uzhz7y1b49oxf8q42rmk0xj
linux/riscv64 linux/ppc64le linux/s390x linux/386 linux/arm/v7 linux/arm/v6]"
7 time="2021-04-23T18:02:37Z" level=warning msg="skipping containerd worker, as \"/run
8 time="2021-04-23T18:02:37Z" level=info msg="found 1 workers, default=\"uzhz7y1b49o
9 time="2021-04-23T18:02:37Z" level=warning msg="currently, only the default worker ca
10 time="2021-04-23T18:02:37Z" level=info msg="running server on /run/buildkit/buildkit
11 time="2021-04-23T18:02:38Z" level=debug msg="session started"
12 time="2021-04-23T18:02:38Z" level=debug msg="new ref for local: k6cf9av3n3y9fi2i6rpc
13 time="2021-04-23T18:02:38Z" level=debug msg="diffcopy took: 8.811198ms"
14 time="2021-04-23T18:02:38Z" level=debug msg="saved k6cf9av3n3y9fi2i6rpciwi2m as loca
```



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